

# Building Bridges between Symbolic Computation and Satisfiability Checking

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in cooperation with

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# What is this talk about?

## Satisfiability problem

The **satisfiability problem** is the problem of deciding whether a logical formula is satisfiable.

We focus on the **automated** solution of the satisfiability problem for **first-order logic over arithmetic theories**, especially on similarities and differences in

- **symbolic computation** and
- **SAT** and **SMT** solving.

# Decision procedures for first-order logic over arithmetic theories in mathematical logic

1940

Computer architecture development

1960

1970

1980

2000

2010

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(propositional logic)

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DP (resolution)

[Davis, Putnam'60]

DPLL (propagation)

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NP-completeness [Cook'71]

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Watched literals

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Variable ordering heuristics

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Restarts

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(propositional logic)

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(SAT modulo theories)

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NP-completeness [Cook'71]

Decision procedures for combined theories

[Shostak'79] [Nelson, Oppen'79]

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Conflict-directed backjumping

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[GRASP'97] [zChaff'04]

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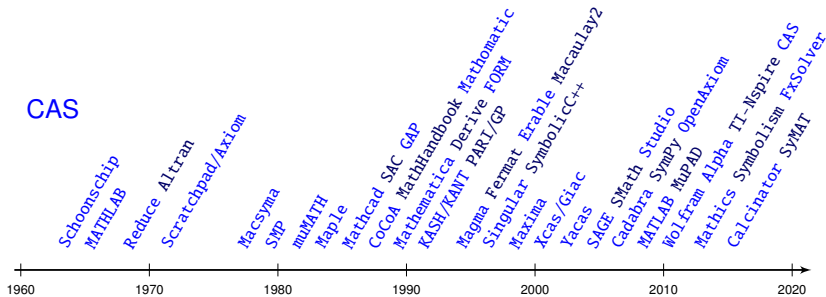
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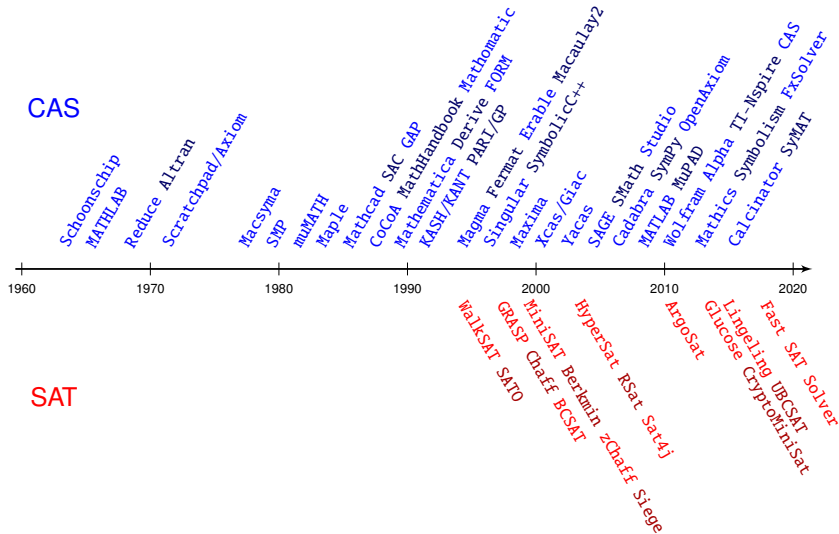
DPLL(T)  
Equalities and uninterpreted functions  
Bit-vectors  
Array theory  
Arithmetic

2010

# Tool development

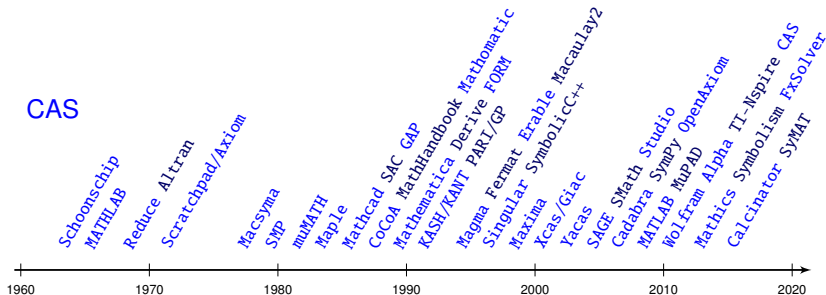


# Tool development





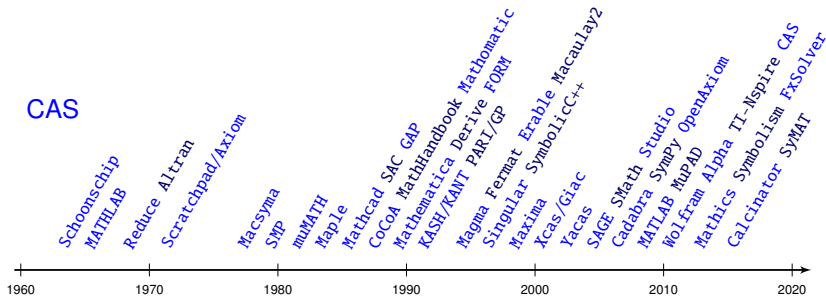
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SAT

“We have success stories of using zChaff to solve problems with more than one million variables and 10 million clauses. (Of course, it can't solve every such problem!).” [zChaff web page]

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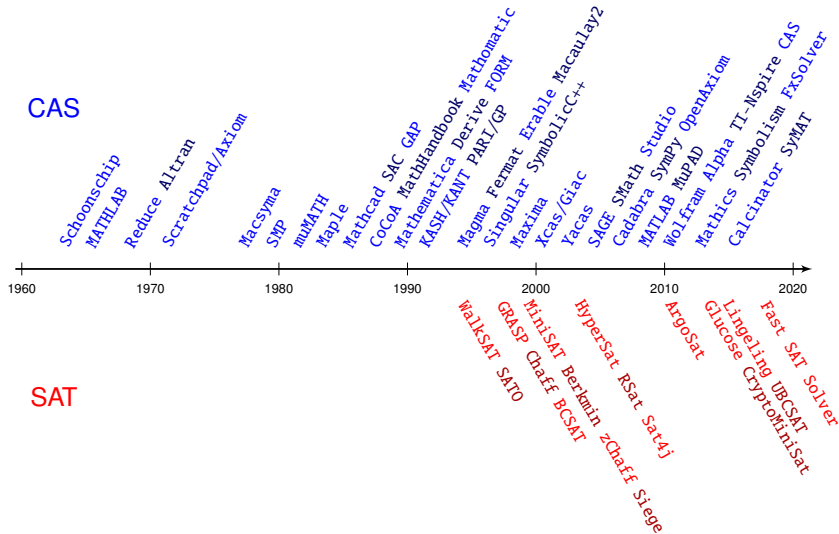


## SAT

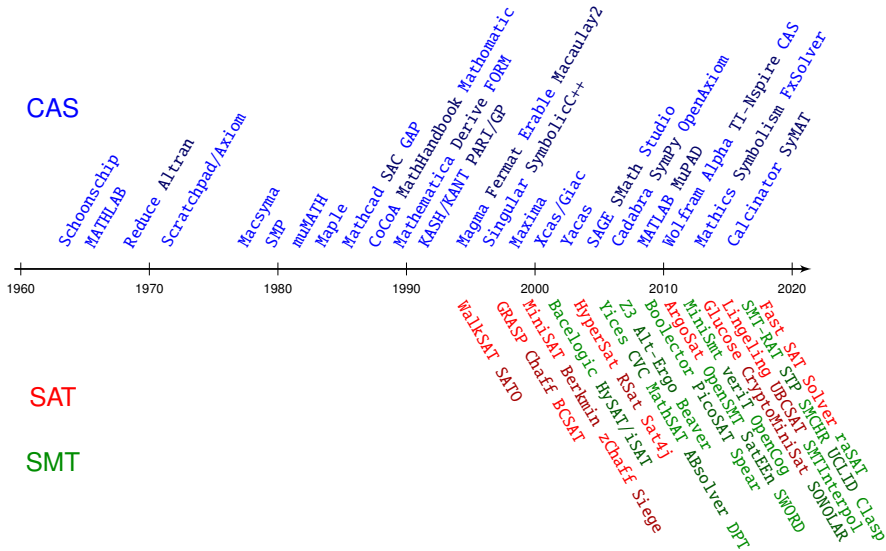
“We have success stories of using zChaff to solve problems with more than one million variables and 10 million clauses. (Of course, it can't solve every such problem!).” [zChaff web page]

“The efficiency of our programs allowed us to solve over one hundred open quasigroup problems in design theory.” [SATO web page]

# Tool development



# Tool development



## Success story: SAT-solving

- Practical problems with millions of variables are solvable.
- Frequently used in different **research** areas for, e.g., analysis, synthesis and optimisation.
- Also massively used in **industry** for, e.g., digital circuit design and verification.

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## Community support:

- **Standardised input language**, lots of **benchmarks** available.
- **Competitions** since 2002.  
**2014 SAT Competition**: 3 categories, 79 participants with 137 solvers.  
**SAT Live!** forum as community platform, dedicated conferences, journals, etc.

# Input in CNF: Tseitin's encoding

Every formula can be converted to an **equi-satisfiable** formula in **conjunctive normal form (CNF)** in **linear** time and space if (a linear number of) new variables are admitted.

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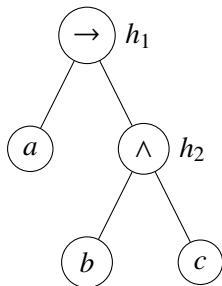
$$(a \rightarrow (b \wedge c))$$



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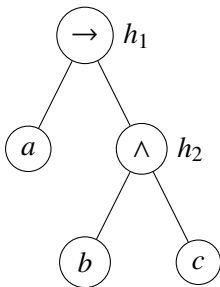
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$$(a \rightarrow (b \wedge c))$$



$$(h_1 \leftrightarrow (a \rightarrow h_2))$$

$$\wedge (h_2 \leftrightarrow (b \wedge c))$$

$$\wedge (h_1)$$

# SAT solving: Resolution

Assumption: conjunctive normal form (CNF)

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Derivation rule form:

$$\frac{\textit{antecedent}_1 \quad \dots \quad \textit{antecedent}_n}{\textit{consequent}} \textit{Rule\_name}$$

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$$\frac{(l_1 \vee \dots \vee l_n \vee x) \quad (l'_1 \vee \dots \vee l'_m \vee \neg x)}{(l_1 \vee \dots \vee l_n \vee l'_1 \vee \dots \vee l'_m)} \textit{Rule}_{\textit{res}}$$

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$$C_x \vee C_{\neg x} \vee C$$

is equi-satisfiable to

$$\text{Resolvents}(C_x, C_{\neg x}) \vee C$$

# SAT solving: Resolution

$$c_1 : ( \neg a \vee \qquad \qquad \qquad d \vee e )$$

$$c_2 : ( \neg a \vee \qquad \qquad \qquad d \vee \neg e )$$

$$c_3 : ( \neg a \vee \qquad \qquad \neg d \vee e )$$

$$c_4 : ( \neg a \vee \qquad \qquad \neg d \vee \neg e )$$

$$c_5 : ( a \vee b \qquad \qquad \qquad )$$

$$c_6 : ( a \vee \neg b \qquad \qquad \qquad )$$

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$c_1 : (\neg a \vee d \vee e)$	$c_3 : (\neg a \vee \neg d \vee e)$	
$c_2 : (\neg a \vee d \vee \neg e)$	$c_4 : (\neg a \vee \neg d \vee \neg e)$	$c_5 : (a \vee b)$
<hr style="width: 100%;"/>	<hr style="width: 100%;"/>	<hr style="width: 100%;"/>
$(\neg a \vee d)$	$(\neg a \vee \neg d)$	$(a \vee \neg b)$
	<hr style="width: 100%;"/>	<hr style="width: 100%;"/>
	$(\neg a)$	$(a)$
	<hr style="width: 100%;"/>	<hr style="width: 100%;"/>
	$()$	



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$$\begin{array}{r}
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 c_2 : (\neg a \vee d \vee \neg e) \qquad c_4 : (\neg a \vee \neg d \vee \neg e) \qquad c_5 : (a \vee b) \\
 \hline
 (\neg a \vee d) \qquad (\neg a \vee \neg d) \qquad c_6 : (a \vee \neg b) \\
 \hline
 (\neg a) \qquad \qquad \qquad (a) \\
 \hline
 ()
 \end{array}$$

Problem: combinatorial blowup

# SAT solving: Enumeration

$$c_1 : ( \neg a \vee d \vee e )$$

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$$c_3 : ( \neg a \vee \neg d \vee e )$$

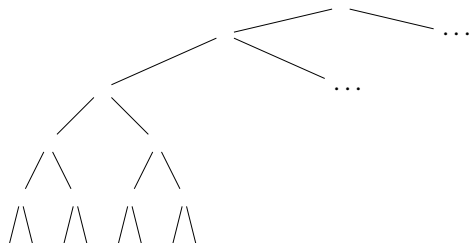
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

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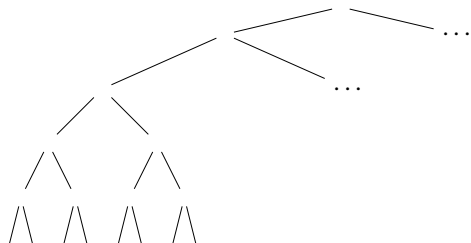
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Decision

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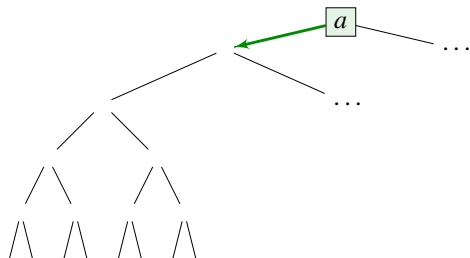
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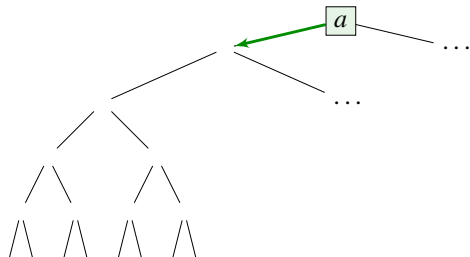
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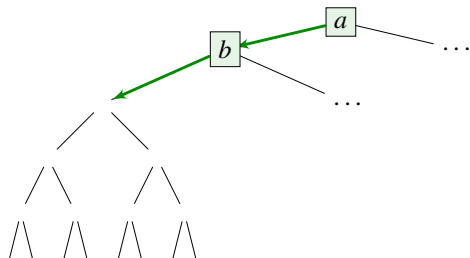
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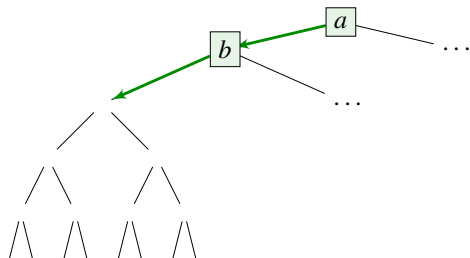
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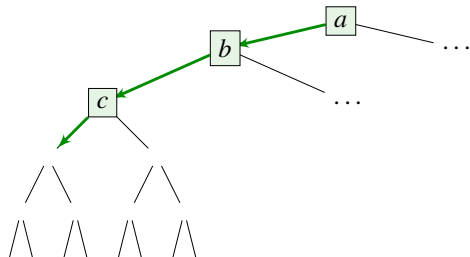
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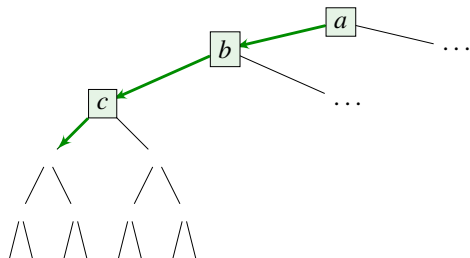
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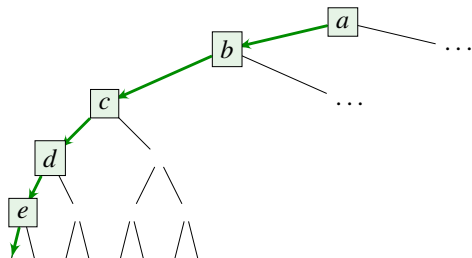
Decision





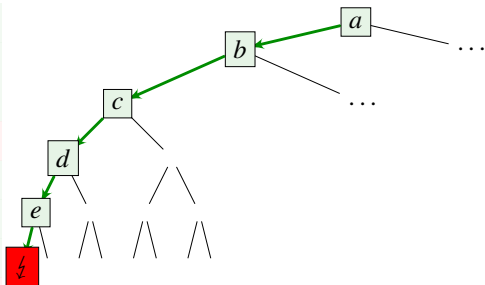
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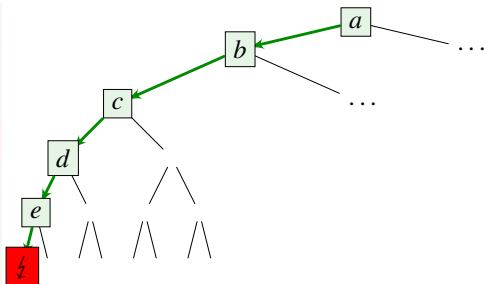
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Conflict

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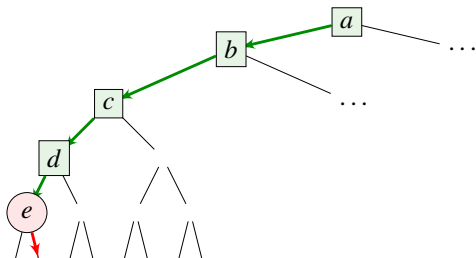
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$c_6$	:	(	$a$	$\vee$	$\neg b$					)
$c_7$	:	(			$b$	$\vee$	$c$			)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$			)



Backjumping

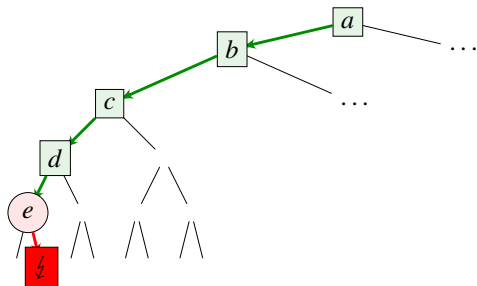
# SAT solving: Enumeration

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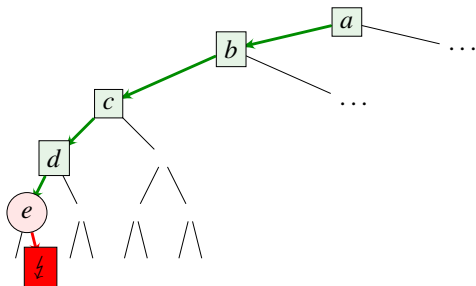


Conflict



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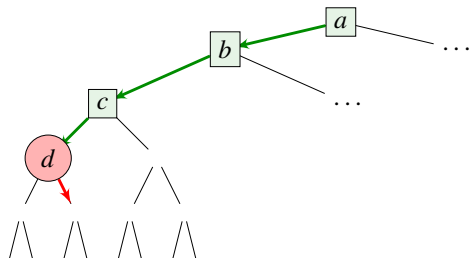
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Backjumping

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# SAT solving: The DPLL algorithm

$$c_1 : ( \neg a \vee \quad \quad \quad d \vee e )$$

$$c_2 : ( \neg a \vee \quad \quad \quad d \vee \neg e )$$

$$c_3 : ( \neg a \vee \quad \quad \quad \neg d \vee e )$$

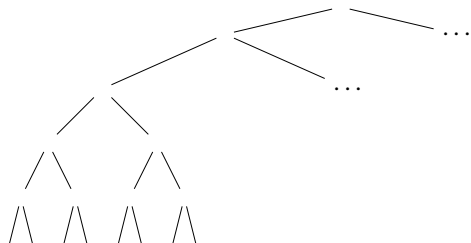
$$c_4 : ( \neg a \vee \quad \quad \quad \neg d \vee \neg e )$$

$$c_5 : ( \quad a \vee b \quad \quad \quad )$$

$$c_6 : ( \quad a \vee \neg b \quad \quad \quad )$$

$$c_7 : ( \quad \quad \quad b \vee c \quad \quad \quad )$$

$$c_8 : ( \quad \quad \quad \neg b \vee \neg c \quad \quad \quad )$$



# SAT solving: The DPLL algorithm

$$c_1 : ( \neg a \vee d \vee e )$$

$$c_2 : ( \neg a \vee d \vee \neg e )$$

$$c_3 : ( \neg a \vee \neg d \vee e )$$

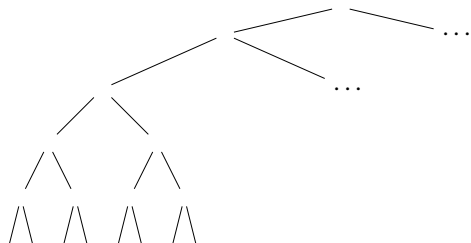
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

$$c_7 : ( b \vee c )$$

$$c_8 : ( \neg b \vee \neg c )$$



Decision

# SAT solving: The DPLL algorithm

$$c_1 : ( \neg a \vee d \vee e )$$

$$c_2 : ( \neg a \vee d \vee \neg e )$$

$$c_3 : ( \neg a \vee \neg d \vee e )$$

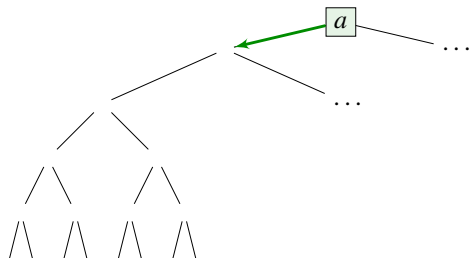
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

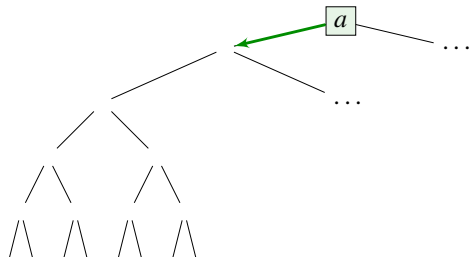
$$c_7 : ( b \vee c )$$

$$c_8 : ( \neg b \vee \neg c )$$



# SAT solving: The DPLL algorithm

$$\begin{aligned} c_1 : & ( \neg a \vee d \vee e ) \\ c_2 : & ( \neg a \vee d \vee \neg e ) \\ c_3 : & ( \neg a \vee \neg d \vee e ) \\ c_4 : & ( \neg a \vee \neg d \vee \neg e ) \\ c_5 : & ( a \vee b ) \\ c_6 : & ( a \vee \neg b ) \\ c_7 : & ( b \vee c ) \\ c_8 : & ( \neg b \vee \neg c ) \end{aligned}$$



Decision

# SAT solving: The DPLL algorithm

$$c_1 : ( \neg a \vee d \vee e )$$

$$c_2 : ( \neg a \vee d \vee \neg e )$$

$$c_3 : ( \neg a \vee \neg d \vee e )$$

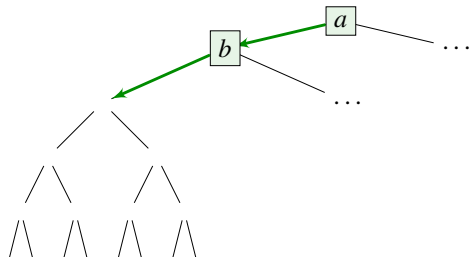
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

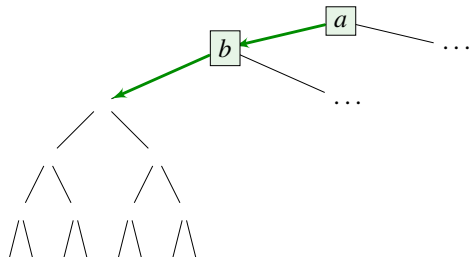
$$c_7 : ( b \vee c )$$

$$c_8 : ( \neg b \vee \neg c )$$



# SAT solving: The DPLL algorithm

$$\begin{array}{l} c_1 : ( \neg a \vee d \vee e ) \\ c_2 : ( \neg a \vee d \vee \neg e ) \\ c_3 : ( \neg a \vee \neg d \vee e ) \\ c_4 : ( \neg a \vee \neg d \vee \neg e ) \\ c_5 : ( a \vee b ) \\ c_6 : ( a \vee \neg b ) \\ c_7 : ( b \vee c ) \\ c_8 : ( \neg b \vee \neg c ) \end{array}$$



Pure literal detection



# SAT solving: The DPLL algorithm

$$c_1 : ( \neg a \vee d \vee e )$$

$$c_2 : ( \neg a \vee d \vee \neg e )$$

$$c_3 : ( \neg a \vee \neg d \vee e )$$

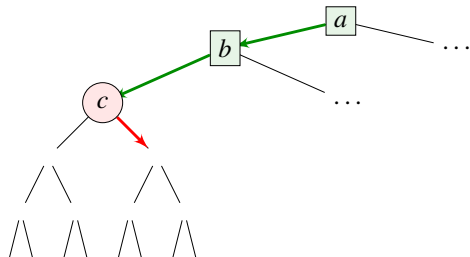
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

$$c_7 : ( b \vee c )$$

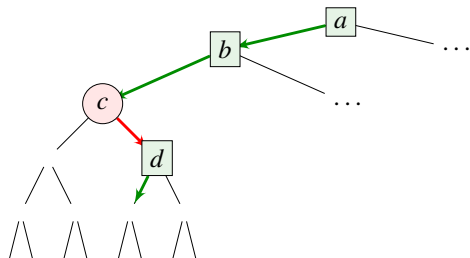
$$c_8 : ( \neg b \vee \neg c )$$





# SAT solving: The DPLL algorithm

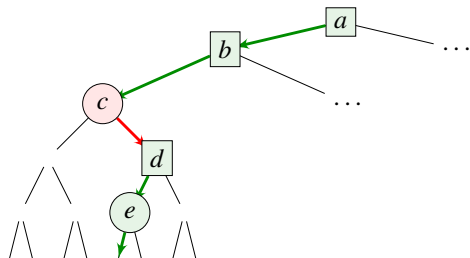
$c_1$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$						)
$c_6$	:	(	$a$	$\vee$	$\neg b$						)
$c_7$	:	(			$b$	$\vee$	$c$				)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$				)





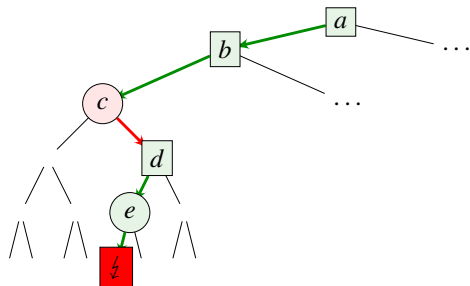
# SAT solving: The DPLL algorithm

$c_1$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$						)
$c_6$	:	(	$a$	$\vee$	$\neg b$						)
$c_7$	:	(			$b$	$\vee$	$c$				)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$				)



# SAT solving: The DPLL algorithm

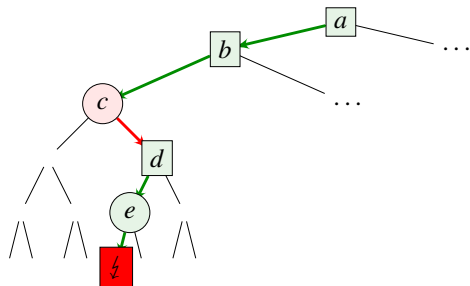
$c_1$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$						)
$c_6$	:	(	$a$	$\vee$	$\neg b$						)
$c_7$	:	(			$b$	$\vee$	$c$				)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$				)



Conflict

# SAT solving: The DPLL algorithm

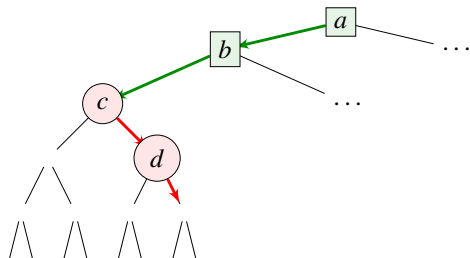
$c_1$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$						)
$c_6$	:	(	$a$	$\vee$	$\neg b$						)
$c_7$	:	(			$b$	$\vee$	$c$				)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$				)



Backjumping

# SAT solving: The DPLL algorithm

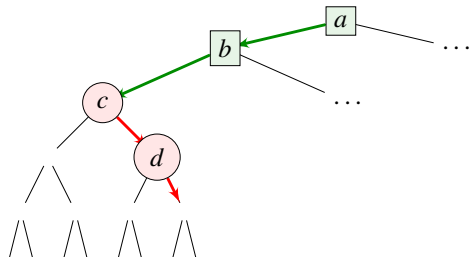
$c_1$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$						)
$c_6$	:	(	$a$	$\vee$	$\neg b$						)
$c_7$	:	(			$b$	$\vee$	$c$				)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$				)





# SAT solving: The DPLL algorithm

$c_1$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$						)
$c_6$	:	(	$a$	$\vee$	$\neg b$						)
$c_7$	:	(			$b$	$\vee$	$c$				)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$				)

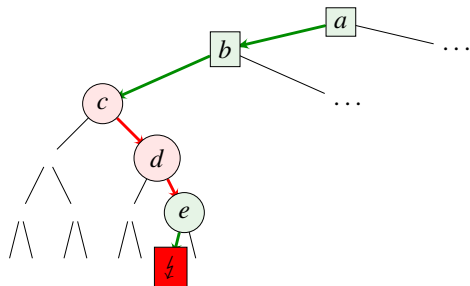


Boolean constraint propagation



# SAT solving: The DPLL algorithm

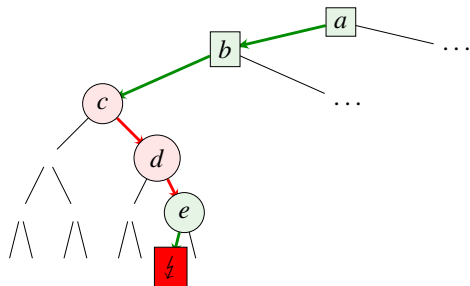
$c_1$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$						)
$c_6$	:	(	$a$	$\vee$	$\neg b$						)
$c_7$	:	(			$b$	$\vee$	$c$				)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$				)



Conflict

# SAT solving: The DPLL algorithm

$c_1$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$						)
$c_6$	:	(	$a$	$\vee$	$\neg b$						)
$c_7$	:	(			$b$	$\vee$	$c$				)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$				)



Backjumping

# SAT solving: The DPLL algorithm

$$c_1 : ( \neg a \vee d \vee e )$$

$$c_2 : ( \neg a \vee d \vee \neg e )$$

$$c_3 : ( \neg a \vee \neg d \vee e )$$

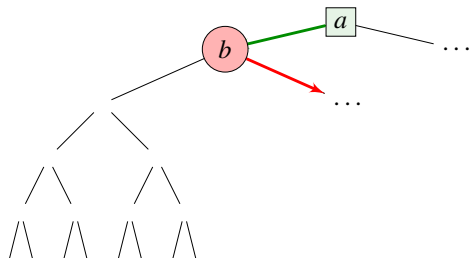
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

$$c_7 : ( b \vee c )$$

$$c_8 : ( \neg b \vee \neg c )$$



# SAT solving: Conflict-directed clause learning

$$c_1 : ( \neg a \vee \quad \quad \quad d \vee e )$$

$$c_2 : ( \neg a \vee \quad \quad \quad d \vee \neg e )$$

$$c_3 : ( \neg a \vee \quad \quad \quad \neg d \vee e )$$

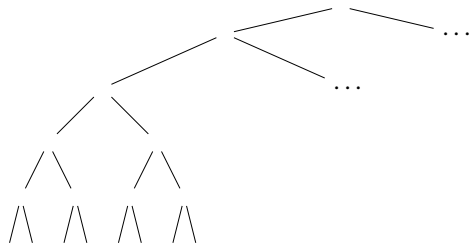
$$c_4 : ( \neg a \vee \quad \quad \quad \neg d \vee \neg e )$$

$$c_5 : ( a \vee b \quad \quad \quad )$$

$$c_6 : ( a \vee \neg b \quad \quad \quad )$$

$$c_7 : ( \quad \quad \quad b \vee c )$$

$$c_8 : ( \quad \quad \quad \neg b \vee \neg c )$$



# SAT solving: Conflict-directed clause learning

$$c_1 : ( \neg a \vee \quad \quad \quad d \vee e )$$

$$c_2 : ( \neg a \vee \quad \quad \quad d \vee \neg e )$$

$$c_3 : ( \neg a \vee \quad \quad \quad \neg d \vee e )$$

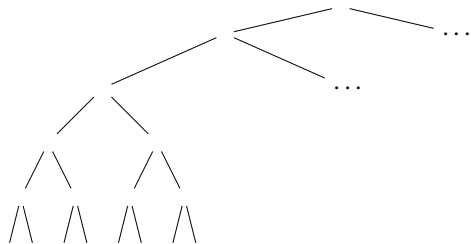
$$c_4 : ( \neg a \vee \quad \quad \quad \neg d \vee \neg e )$$

$$c_5 : ( a \vee b \quad \quad \quad )$$

$$c_6 : ( a \vee \neg b \quad \quad \quad )$$

$$c_7 : ( \quad \quad \quad b \vee c )$$

$$c_8 : ( \quad \quad \quad \neg b \vee \neg c )$$



Decision

# SAT solving: Conflict-directed clause learning

$$c_1 : ( \neg a \vee d \vee e )$$

$$c_2 : ( \neg a \vee d \vee \neg e )$$

$$c_3 : ( \neg a \vee \neg d \vee e )$$

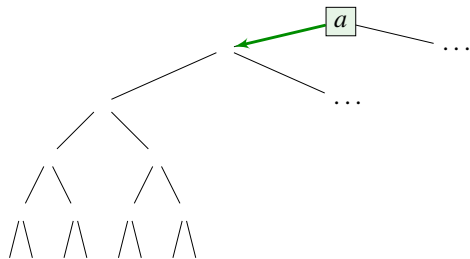
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

$$c_7 : ( b \vee c )$$

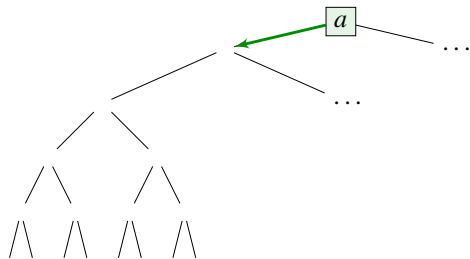
$$c_8 : ( \neg b \vee \neg c )$$





# SAT solving: Conflict-directed clause learning

$c_1 : ( \neg a \vee d \vee e )$   
 $c_2 : ( \neg a \vee d \vee \neg e )$   
 $c_3 : ( \neg a \vee \neg d \vee e )$   
 $c_4 : ( \neg a \vee \neg d \vee \neg e )$   
 $c_5 : ( a \vee b )$   
 $c_6 : ( a \vee \neg b )$   
 $c_7 : ( b \vee c )$   
 $c_8 : ( \neg b \vee \neg c )$



Decision

# SAT solving: Conflict-directed clause learning

$$c_1 : ( \neg a \vee d \vee e )$$

$$c_2 : ( \neg a \vee d \vee \neg e )$$

$$c_3 : ( \neg a \vee \neg d \vee e )$$

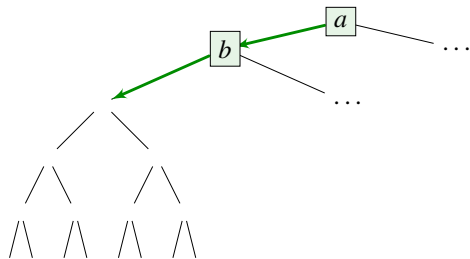
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

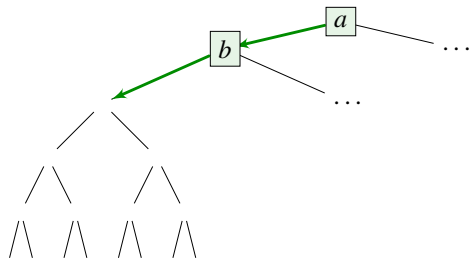
$$c_7 : ( b \vee c )$$

$$c_8 : ( \neg b \vee \neg c )$$



# SAT solving: Conflict-directed clause learning

$$\begin{aligned} c_1 : & ( \neg a \vee d \vee e ) \\ c_2 : & ( \neg a \vee d \vee \neg e ) \\ c_3 : & ( \neg a \vee \neg d \vee e ) \\ c_4 : & ( \neg a \vee \neg d \vee \neg e ) \\ c_5 : & ( a \vee b ) \\ c_6 : & ( a \vee \neg b ) \\ c_7 : & ( b \vee c ) \\ c_8 : & ( \neg b \vee \neg c ) \end{aligned}$$



Boolean constraint propagation

# SAT solving: Conflict-directed clause learning

$$c_1 : ( \neg a \vee d \vee e )$$

$$c_2 : ( \neg a \vee d \vee \neg e )$$

$$c_3 : ( \neg a \vee \neg d \vee e )$$

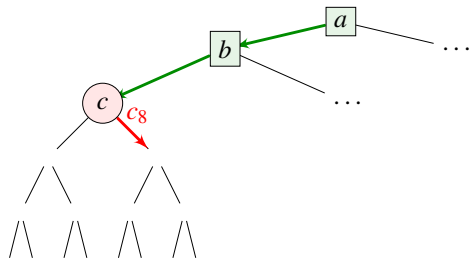
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

$$c_7 : ( b \vee c )$$

$$c_8 : ( \neg b \vee \neg c )$$



# SAT solving: Conflict-directed clause learning

$$c_1 : ( \neg a \vee d \vee e )$$

$$c_2 : ( \neg a \vee d \vee \neg e )$$

$$c_3 : ( \neg a \vee \neg d \vee e )$$

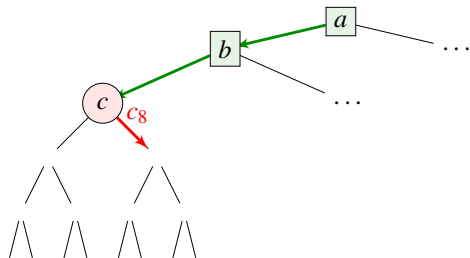
$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

$$c_7 : ( b \vee c )$$

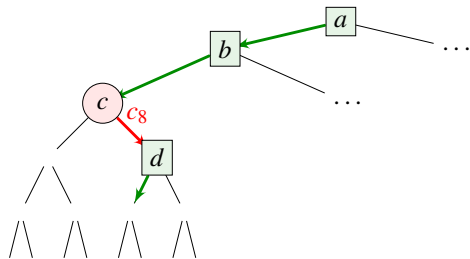
$$c_8 : ( \neg b \vee \neg c )$$



Decision

# SAT solving: Conflict-directed clause learning

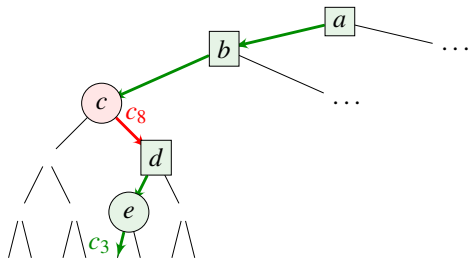
$c_1$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$				$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$				$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$						)
$c_6$	:	(	$a$	$\vee$	$\neg b$						)
$c_7$	:	(			$b$	$\vee$	$c$				)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$				)





# SAT solving: Conflict-directed clause learning

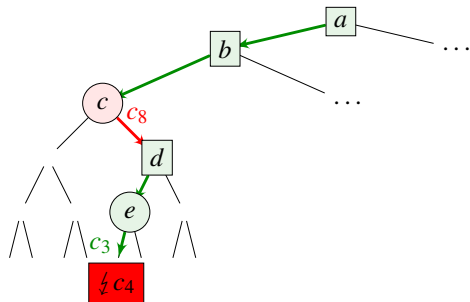
$c_1$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$					)
$c_6$	:	(	$a$	$\vee$	$\neg b$					)
$c_7$	:	(			$b$	$\vee$	$c$			)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$			)





# SAT solving: Conflict-directed clause learning

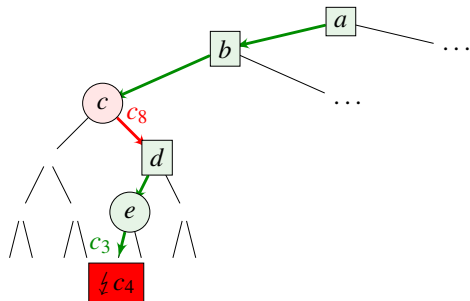
$c_1$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$					)
$c_6$	:	(	$a$	$\vee$	$\neg b$					)
$c_7$	:	(			$b$	$\vee$	$c$			)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$			)



Conflict

# SAT solving: Conflict-directed clause learning

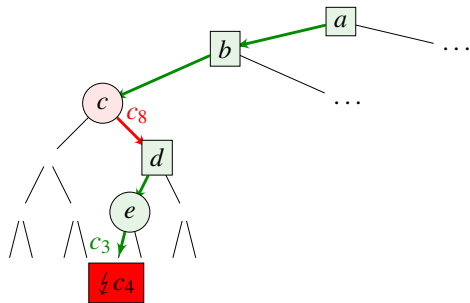
$c_1$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$					)
$c_6$	:	(	$a$	$\vee$	$\neg b$					)
$c_7$	:	(			$b$	$\vee$	$c$			)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$			)



Conflict resolution and backtracking

# SAT solving: Conflict-directed clause learning

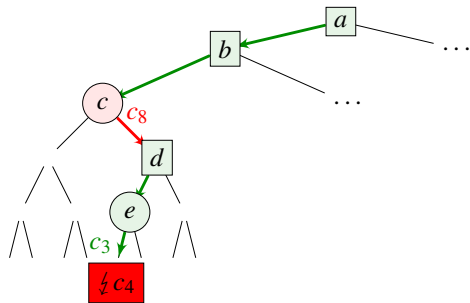
$c_1$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$e$	)
$c_4$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$\neg e$	)
$c_5$	:	(	$a$	$\vee$	$b$					)
$c_6$	:	(	$a$	$\vee$	$\neg b$					)
$c_7$	:	(			$b$	$\vee$	$c$			)
$c_8$	:	(			$\neg b$	$\vee$	$\neg c$			)



$$\frac{c_4 : (\neg a \vee \neg d \vee \neg e) \quad c_3 : (\neg a \vee \neg d \vee e)}{c_9 : (\neg a \vee \neg d)}$$

# SAT solving: Conflict-directed clause learning

$c_1$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$e$	)
$c_2$	:	(	$\neg a$	$\vee$			$d$	$\vee$	$\neg e$	)
$c_3$	:	(	$\neg a$	$\vee$			$\neg d$	$\vee$	$e$	)
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$c_9$	:	(	$\neg a$	$\vee$			$\neg d$			)



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# SAT solving: Conflict-directed clause learning

$$c_1 : ( \neg a \vee d \vee e )$$

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$$c_3 : ( \neg a \vee \neg d \vee e )$$

$$c_4 : ( \neg a \vee \neg d \vee \neg e )$$

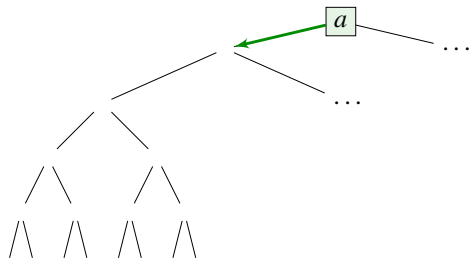
$$c_5 : ( a \vee b )$$

$$c_6 : ( a \vee \neg b )$$

$$c_7 : ( b \vee c )$$

$$c_8 : ( \neg b \vee \neg c )$$

$$c_9 : ( \neg a \vee \neg d )$$



$$c_4 : ( \neg a \vee \neg d \vee \neg e ) \quad c_3 : ( \neg a \vee \neg d \vee e )$$

---


$$c_9 : ( \neg a \vee \neg d )$$

# SAT solving: Conflict-directed clause learning

$$c_1 : ( \neg a \vee d \vee e )$$

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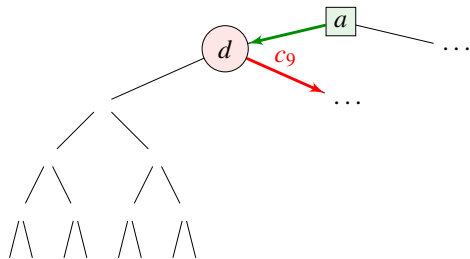
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$$c_4 : ( \neg a \vee \neg d \vee \neg e ) \quad c_3 : ( \neg a \vee \neg d \vee e )$$

---


$$c_9 : ( \neg a \vee \neg d )$$

# Satisfiability modulo theories solving

- Propositional logic is sometimes too weak for modelling.
- We need more expressive **logics** and **decision procedures** for them.
- Logics:
  - quantifier-free fragments of first-order logic over various theories.
- Our focus: **SAT-modulo-theories (SMT) solving**.

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- **Competitions** since 2005.
- **SMT-COMP 2014** competition:
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  - **Linear real arithmetic** (since 2005): 6 solvers.
  - **Non-linear real arithmetic** (since 2010): 4 solvers.
  - 67426 benchmark instances.



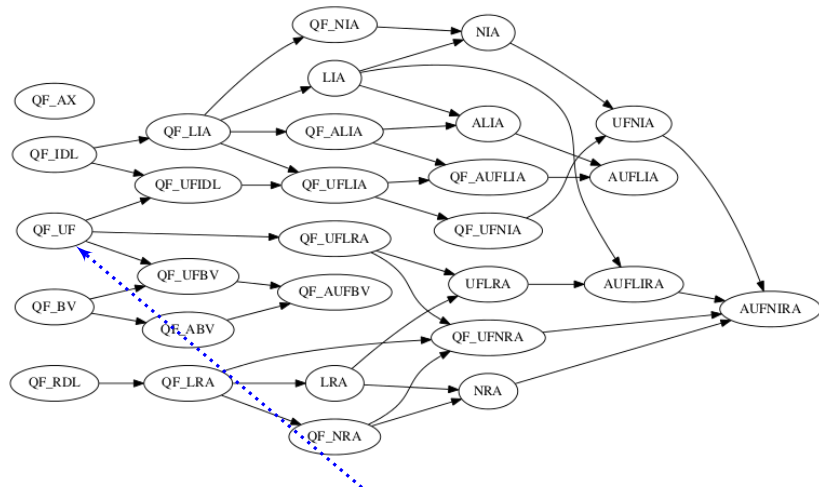
# Satisfiability modulo theories solving

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**SMT applications:** verification (model checking, static analysis, termination analysis); test case generation; controller synthesis; predicate abstraction; equivalence checking; scheduling; planning; product design automation and optimisation, . . .



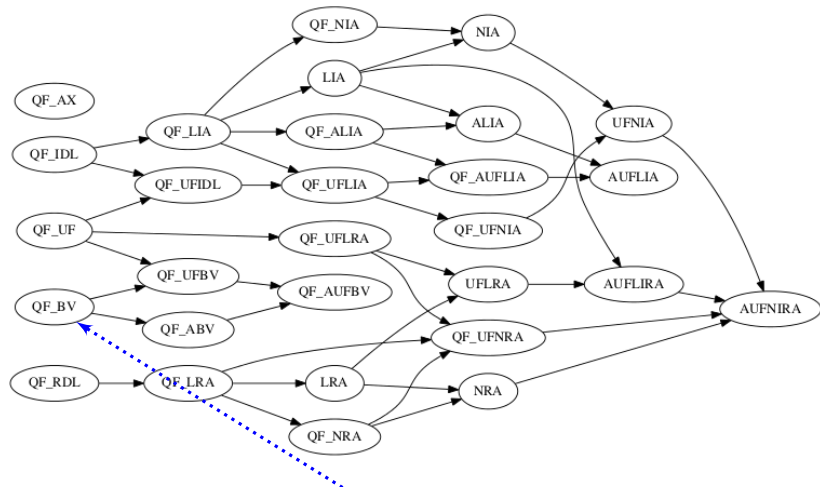
# SMT-LIB theories



Quantifier-free equality logic with uninterpreted functions  
 $(a = c \wedge b = d) \rightarrow f(a, b) = f(c, d)$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

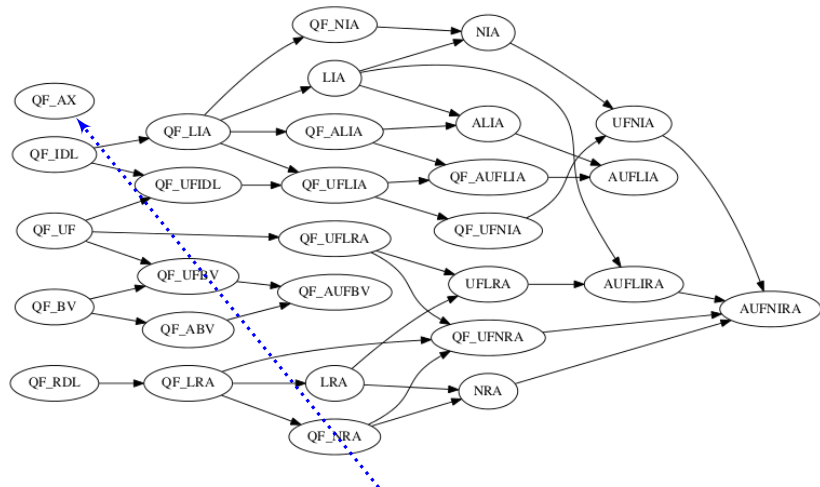
# SMT-LIB theories



Quantifier-free bit-vector arithmetic  
 $(a|b) \leq (a\&b)$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

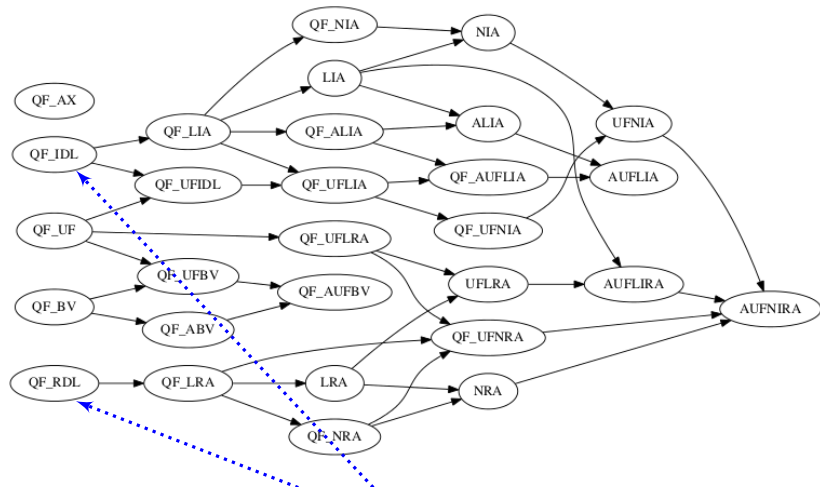
# SMT-LIB theories



Quantifier-free array theory  
 $i = j \rightarrow \text{read}(\text{write}(a, i, v), j) = v$

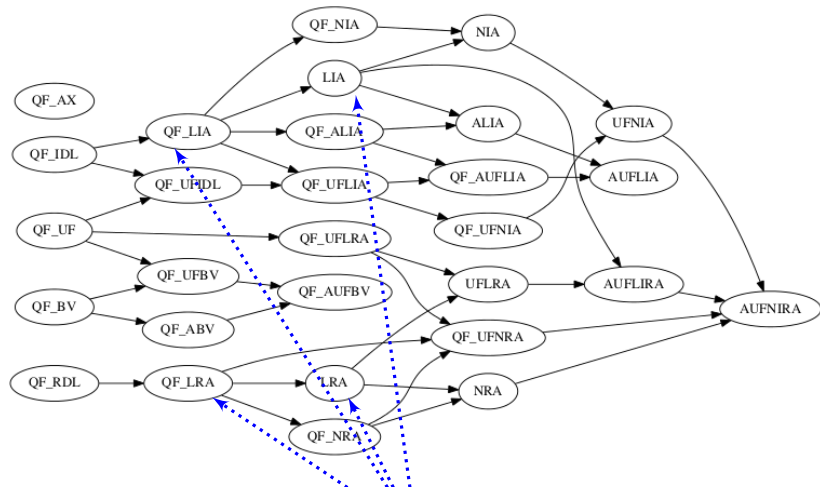
Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

# SMT-LIB theories



Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

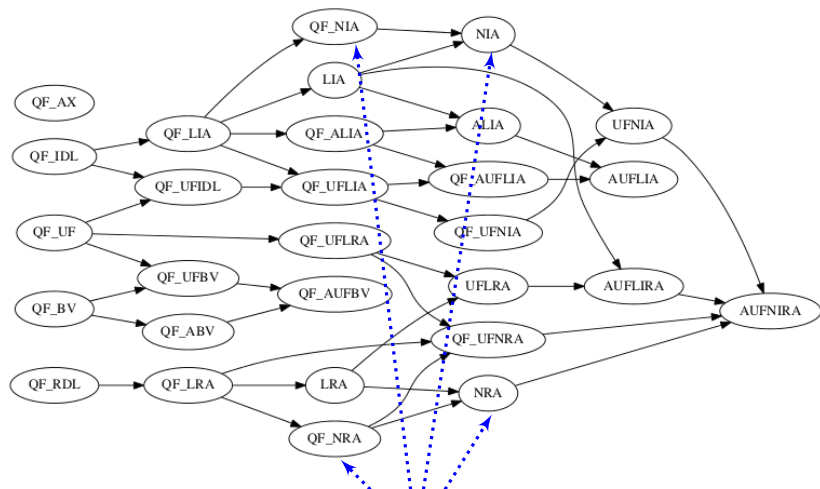
# SMT-LIB theories



(Quantifier-free) real/integer linear arithmetic  
 $3x + 7y = 8$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

# SMT-LIB theories



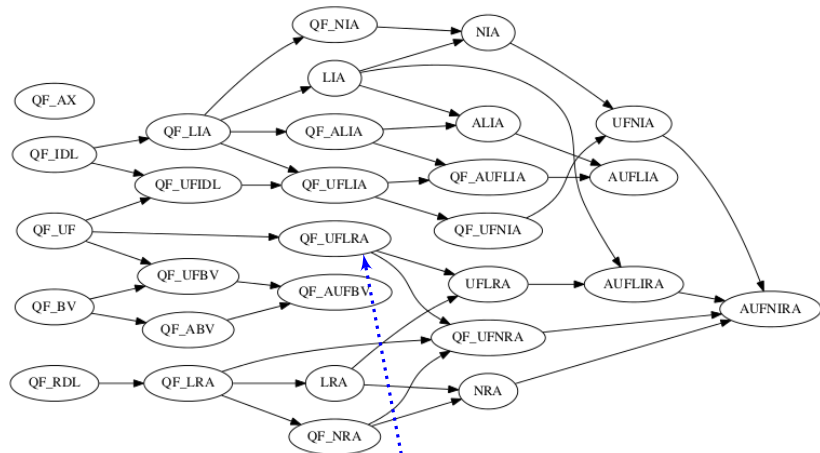
(Quantifier-free) real/integer non-linear arithmetic

$$x^2 + 2xy + y^2 \geq 0$$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>



# SMT-LIB theories



Combined theories  
 $2f(x) + 5y > 0$

Source: <http://smtlib.cs.uiowa.edu/logics.shtml>

# Eager vs. lazy SMT solving

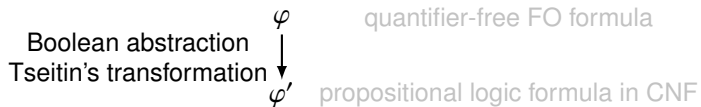
- We focus on **lazy SMT solving**.
- Alternative **eager** approach: **transform problems into propositional logic** and use SAT solving for satisfiability checking.
- **Condition:** Logic is not more expressive than propositional logic.

# (Full/less) lazy SMT solving

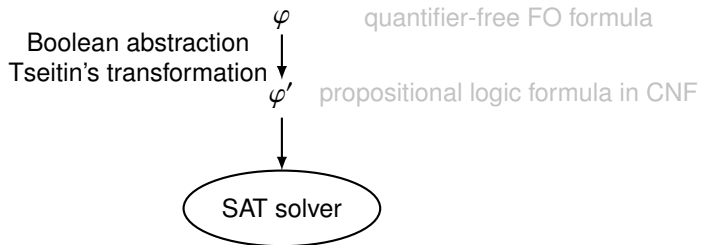
# (Full/less) lazy SMT solving

$\varphi$       quantifier-free FO formula

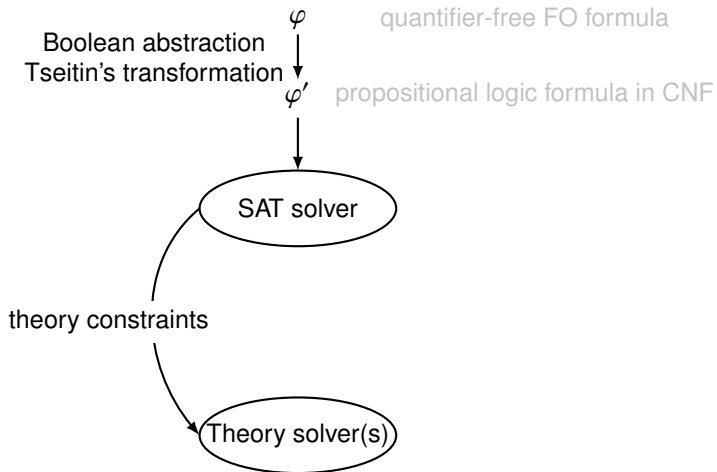
# (Full/less) lazy SMT solving



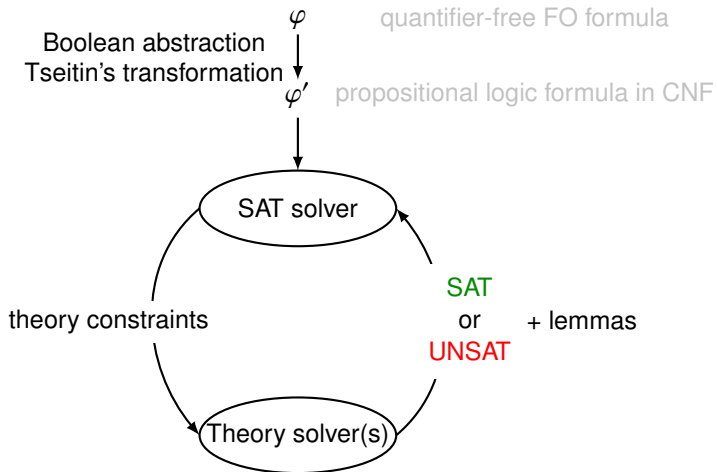
# (Full/less) lazy SMT solving



# (Full/less) lazy SMT solving

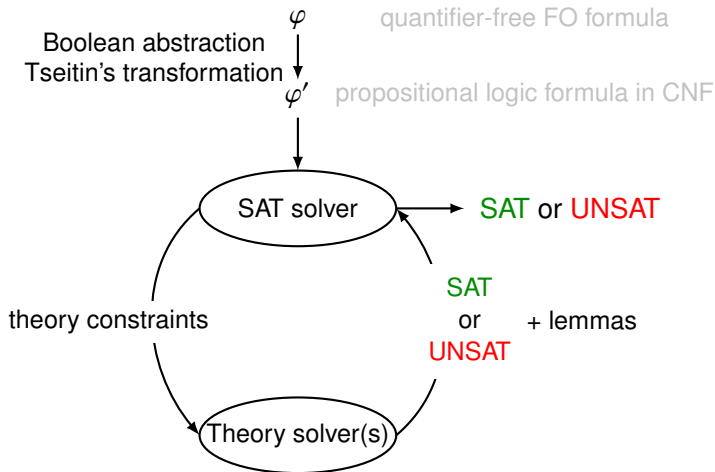


# (Full/less) lazy SMT solving





# (Full/less) lazy SMT solving



# Less lazy SMT solving

$$(x < 0 \vee x > 2) \wedge (x^2 = 1 \vee x^2 < 0)$$

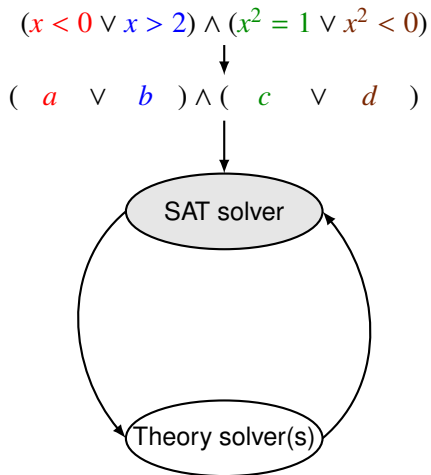
# Less lazy SMT solving

$$(x < 0 \vee x > 2) \wedge (x^2 = 1 \vee x^2 < 0)$$

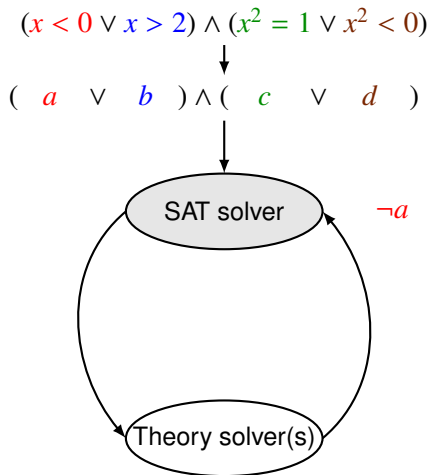
↓

$$( a \vee b ) \wedge ( c \vee d )$$

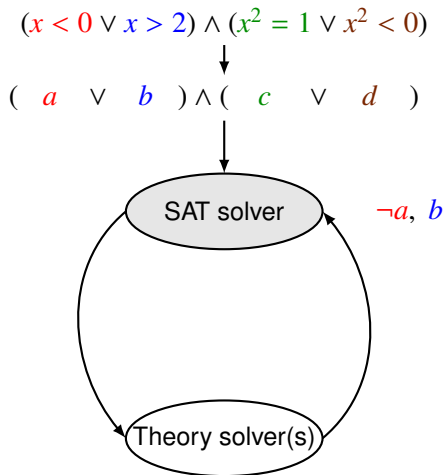
# Less lazy SMT solving



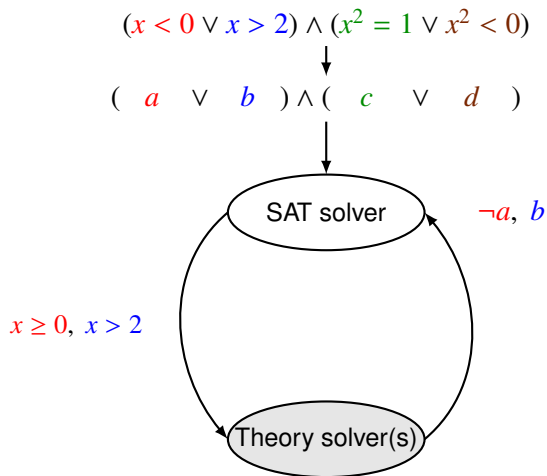
# Less lazy SMT solving



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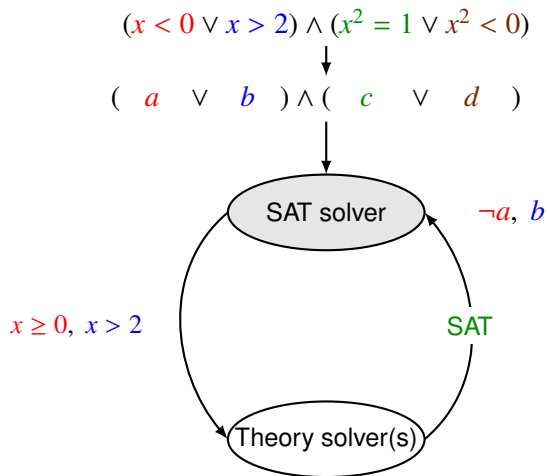


# Less lazy SMT solving

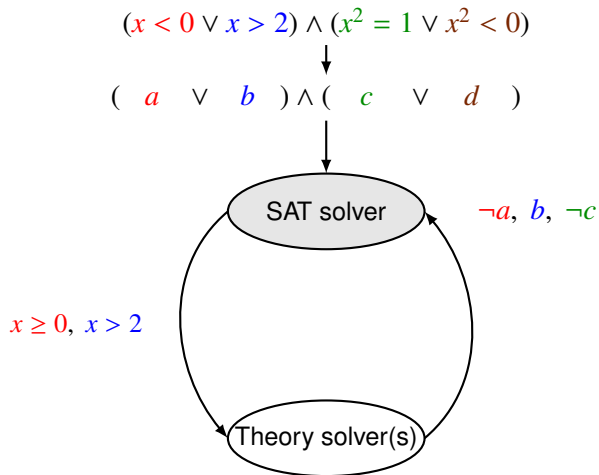




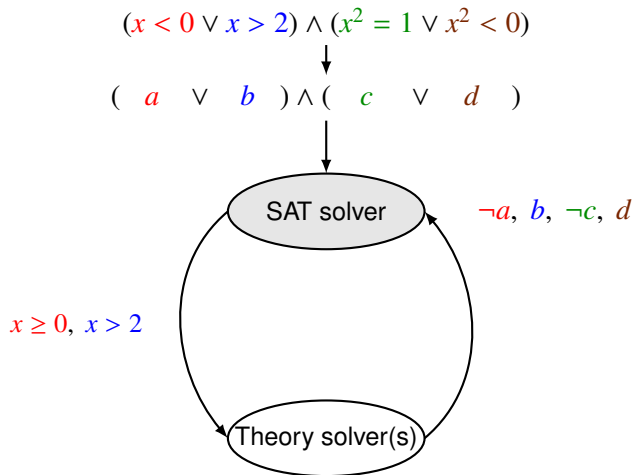
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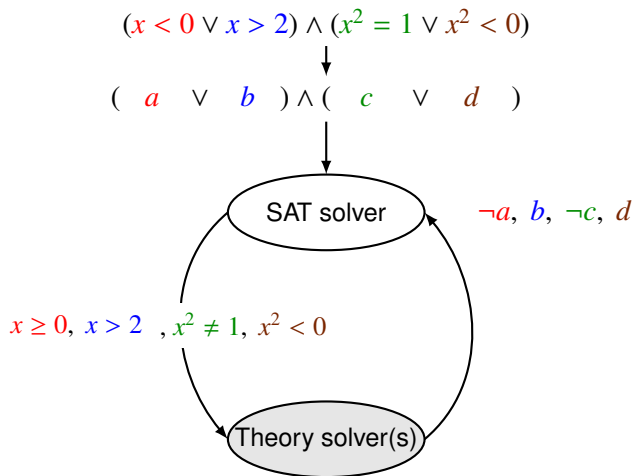
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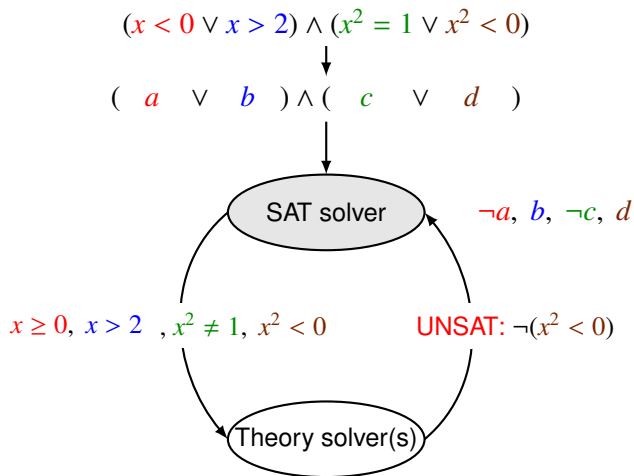
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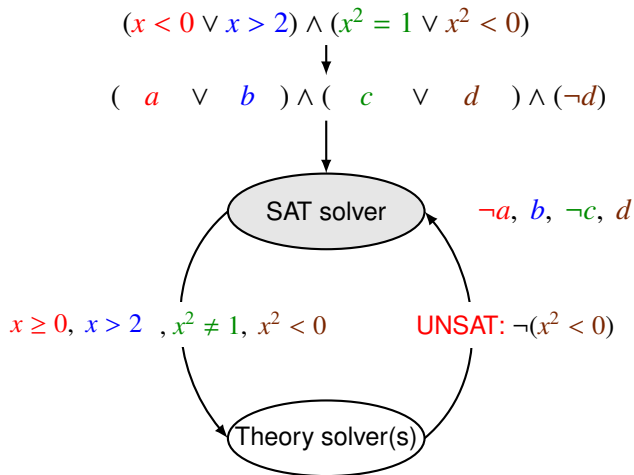
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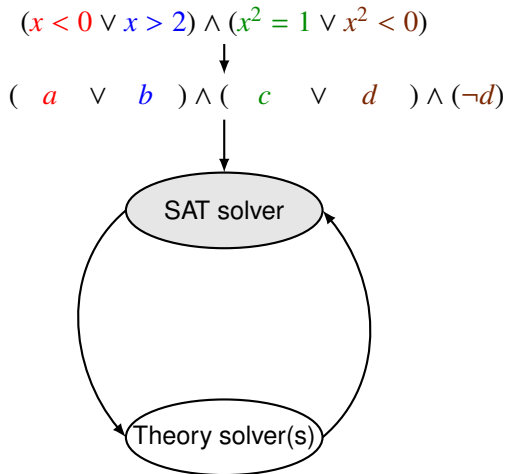
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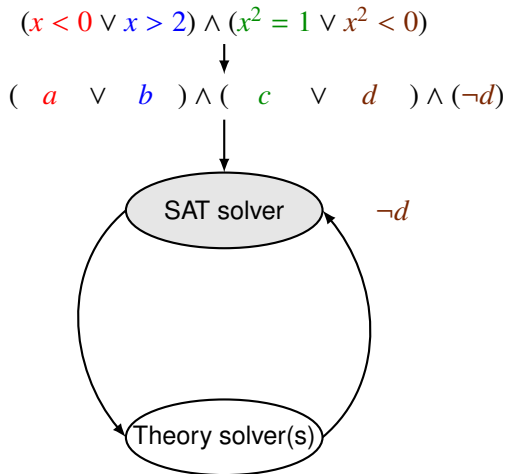
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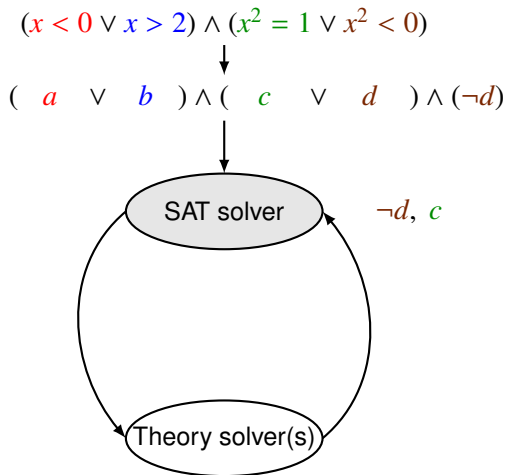


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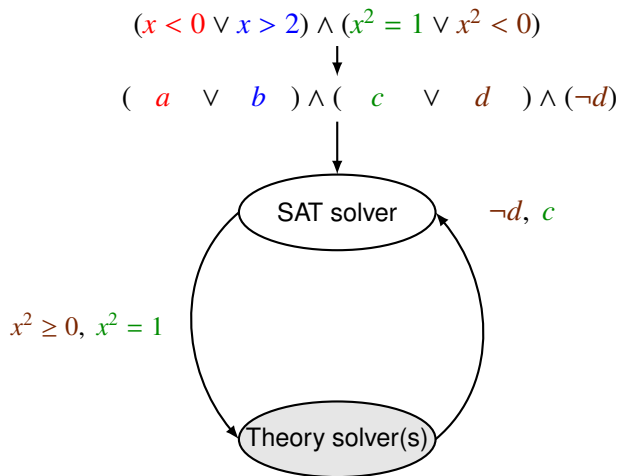




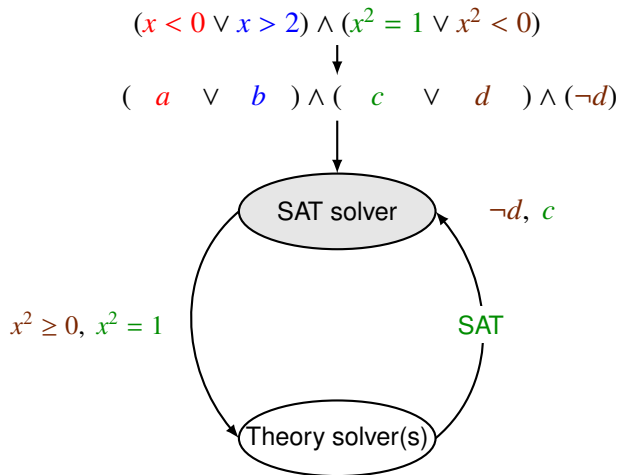
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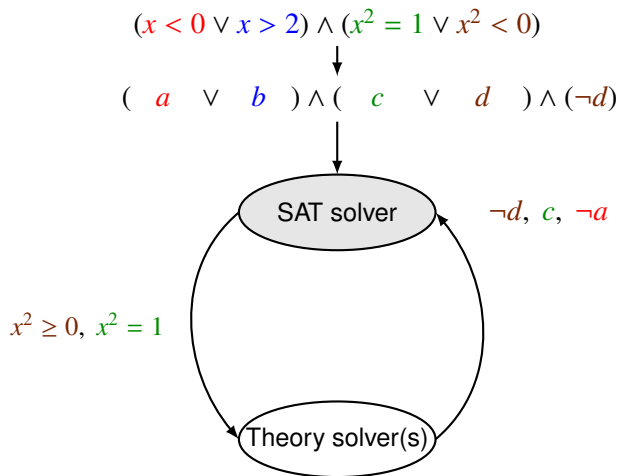
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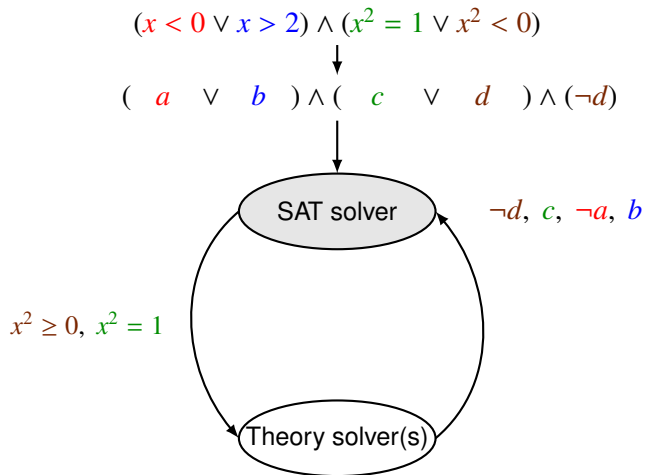
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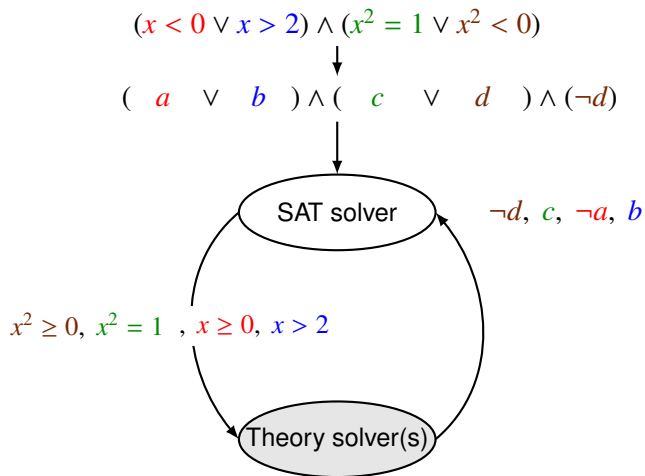
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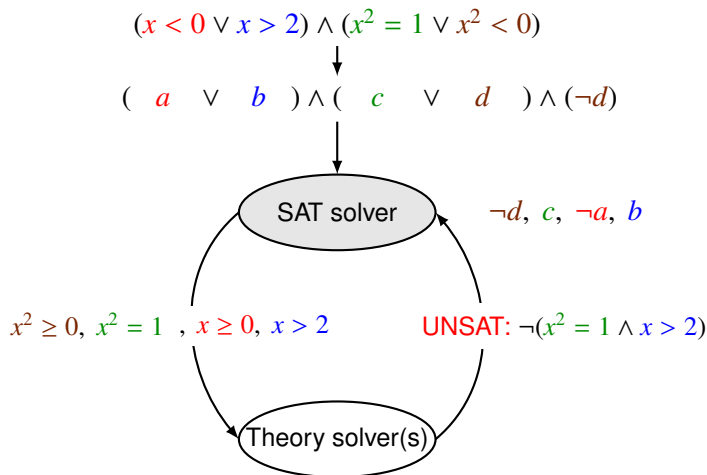
# Less lazy SMT solving



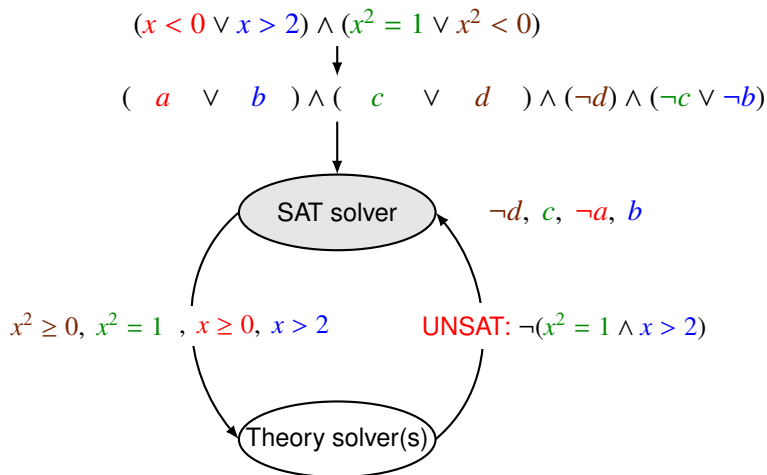
# Less lazy SMT solving



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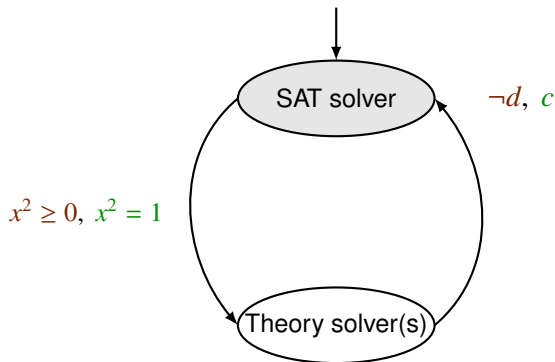




# Less lazy SMT solving

$$(x < 0 \vee x > 2) \wedge (x^2 = 1 \vee x^2 < 0)$$

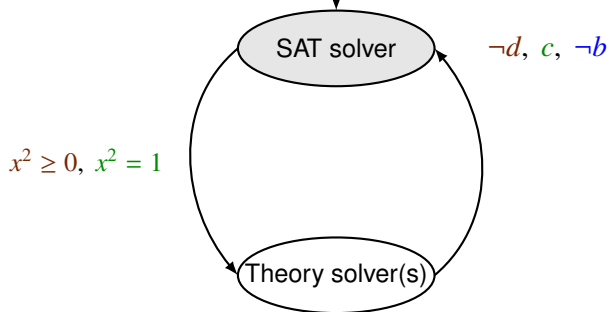
$$(\color{red}{a} \vee \color{blue}{b}) \wedge (\color{green}{c} \vee \color{brown}{d}) \wedge (\neg d) \wedge (\neg c \vee \neg b)$$



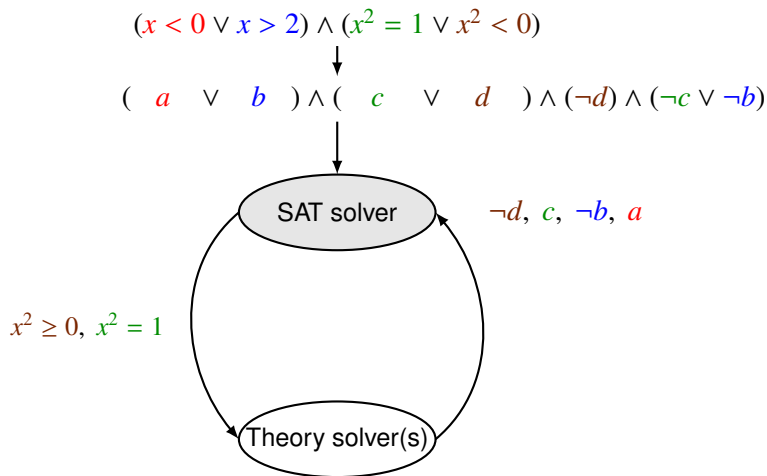
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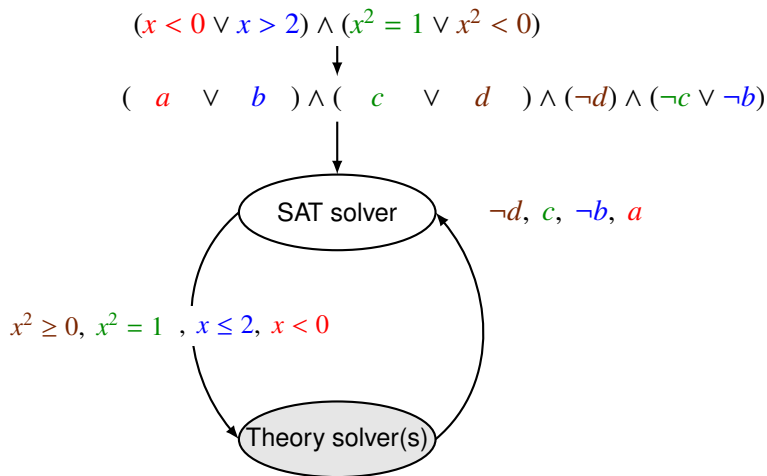
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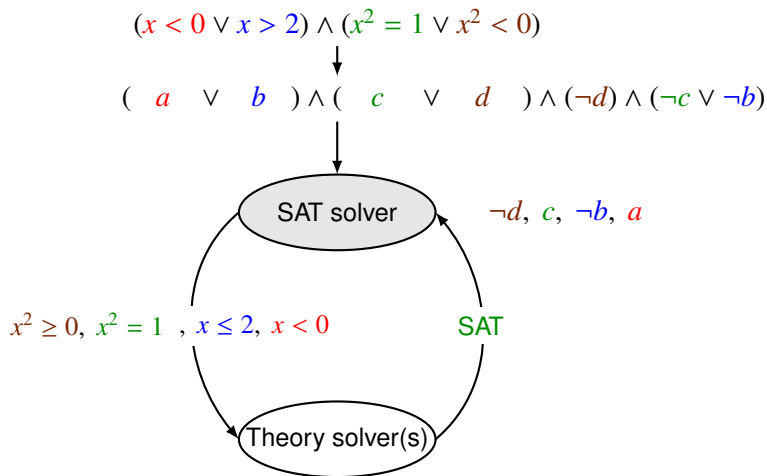
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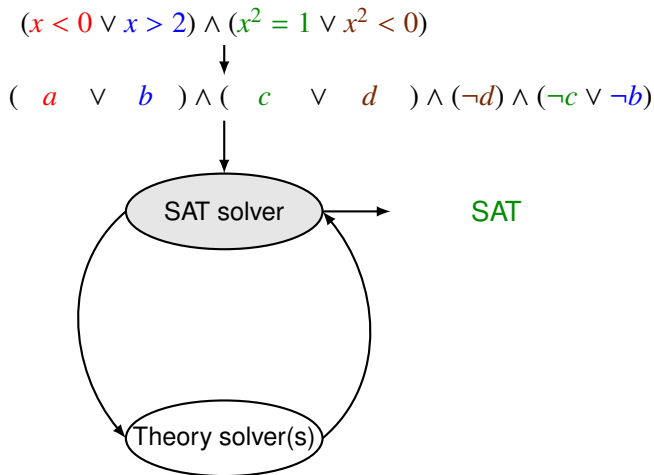
# Less lazy SMT solving



# Less lazy SMT solving



# Less lazy SMT solving



# Some theory solver candidates for arithmetic theories

## Linear real arithmetic:

- Simplex
- Ellipsoid method
- Fourier-Motzkin variable elimination  
(mostly preprocessing)
- Interval constraint propagation  
(incomplete)

SMT solvers: Alt-Ergo, CVC4, iSAT3, MathSAT5, OpenSMT2, SMT-RAT, veriT, Yices2, Z3

## Non-linear real arithmetic:

- Cylindrical algebraic decomposition
- Gröbner bases  
(mostly preprocessing/simplification)
- Virtual substitution (focus on low degrees)
- Interval constraint propagation (incomplete)

SMT solvers: Alt-Ergo, AProVE, iSAT3, MiniSmt, SMT-RAT, Z3

## Linear integer arithmetic:

- Cutting planes, Gomory cuts
- Branch-and-bound (incomplete)
- Bit-blasting (eager)
- Interval constraint propagation  
(incomplete)

## Non-linear integer arithmetic:

- Generalised branch-and-bound  
(incomplete)
- Bit-blasting (eager, incomplete)

# Some corresponding implementations in CAS

## Gröbner bases

- CoCoA, F4, Maple, Mathematica, Maxima, Singular, Reduce, ...

## Cylindrical algebraic decomposition (CAD)

- Mathematica, QEPCAD, Reduce, ...

## Virtual substitution (VS)

- Reduce, ...

Strength: Efficient for **conjunctions** of real constraints.



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## Virtual substitution (VS)

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Strength: Efficient for **conjunctions** of real constraints.

So why don't we just plug in an algebraic decision procedure as theory solver into an SMT solver?

# Why not use CAS out of the box?

- Theory solvers should be **SMT-compliant**, i.e., they should work **incrementally**, generate **lemmas** explaining inconsistencies, and be able to **backtrack**.

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- Originally, the mentioned methods are not **SMT-compliant**, they are seldomly available as **libraries**, and are usually not **thread-safe**.
- Usually, SMT-adaptations are tricky.  
For illustration, let us have a **high-level** look at some solutions.

# Our SMT-RAT library

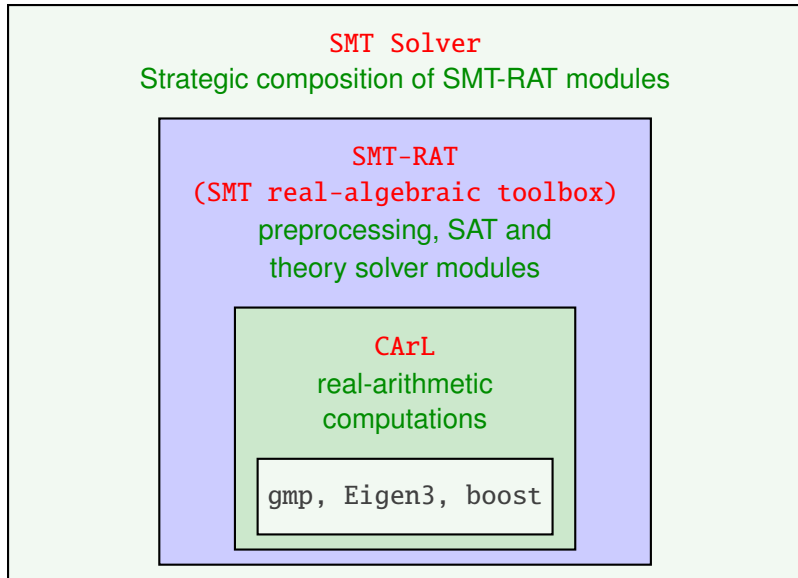
We have developed the [SMT-RAT library](#) of theory modules.

[SAT'12, SAT'15]

A new release came out in June 2015.

<https://github.com/smtrat/smtrat/wiki>

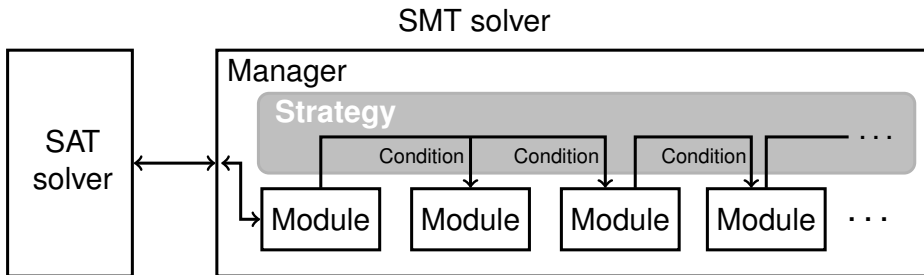




# Solver modules in SMT-RAT

- Libraries for basic computations [NFM'11, CAI'11]
- SAT solver
- CNF converter
- Preprocessing/simplifying modules
- Interval constraint propagation
- Simplex
- **Virtual substitution** [FCT'11, PhD Corzilius]
- **CAD** [CADE-24, PhD Loup, PhD Kremer]
- Gröbner bases [CAI'13]
- Generalised branch-and-bound
- Under construction:  
equality, uninterpreted functions, bit-vector arithmetic

# Strategic composition of solver modules in SMT-RAT





# The key idea of the virtual substitution

Eliminate one existential quantifier in favour of a finite disjunction over parametric test points.

$$\exists x, y : (y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

eliminate  $x$

$$\Leftrightarrow$$

$\exists y :$

$$\vee ((y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0) \left[ -\infty/x \right]$$
$$\vee ((y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0) \left[ 3/x \right]$$
$$\vee (y \neq 0 \wedge ((y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0) \left[ -\frac{1}{y} + \epsilon/x \right])$$

eliminate  $y$

$$\Leftrightarrow$$

...

**Test candidates** (green text, with arrows pointing to  $[-\infty/x]$ ,  $[3/x]$ , and  $[-\frac{1}{y} + \epsilon/x]$ )

**Side condition** (green text, with arrow pointing to  $y \neq 0$ )

# SMT solver

$$\exists x, y : ( y = 0 \vee y^2 + 1 < 0 ) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$( a \vee b ) \wedge c \wedge d$$

SAT-solver

Theory solver  
(virtual substitution)

# SMT solver

$$\exists x, y : (y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$(a \vee b) \wedge c \wedge d$$

SAT-solver

*c*

Theory solver  
(virtual substitution)

# SMT solver

$$\exists x, y : (y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$(a \vee b) \wedge c \wedge d$$

SAT-solver

*c*

add  $xy + 1 < 0$

Theory solver  
(virtual substitution)

$$xy + 1 < 0$$

# SMT solver

$$\exists x, y : (y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$(a \vee b) \wedge c \wedge d$$

SAT-solver

*cd*

add  $x - 3 \leq 0$

Theory solver  
(virtual substitution)

$$xy + 1 < 0 \\ \wedge x - 3 \leq 0$$

# SMT solver

$$\exists x, y : ( y = 0 \vee y^2 + 1 < 0 ) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$( a \vee b ) \wedge c \wedge d$$

SAT-solver

*c d*

check consistency

answer: consistent

Theory solver  
(virtual substitution)

$$xy + 1 < 0 \wedge x - 3 \leq 0$$

consistency check

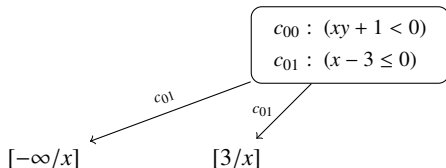
Theory solver state A

Theory solver: add  $xy + 1 < 0$ , add  $x - 3 \leq 0$ , check consistency

$$c_{00} : (xy + 1 < 0)$$

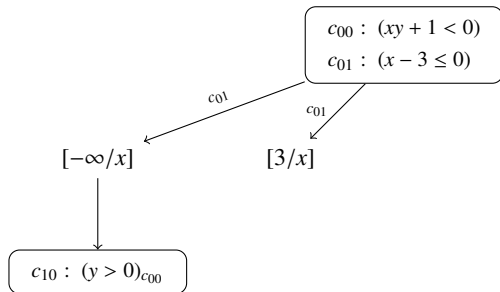
$$c_{01} : (x - 3 \leq 0)$$

Theory solver: add  $xy + 1 < 0$ , add  $x - 3 \leq 0$ , check consistency

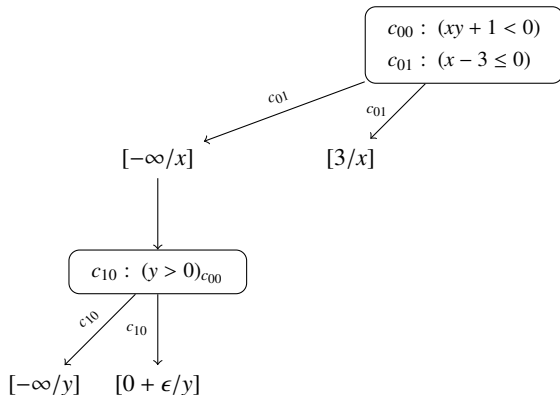




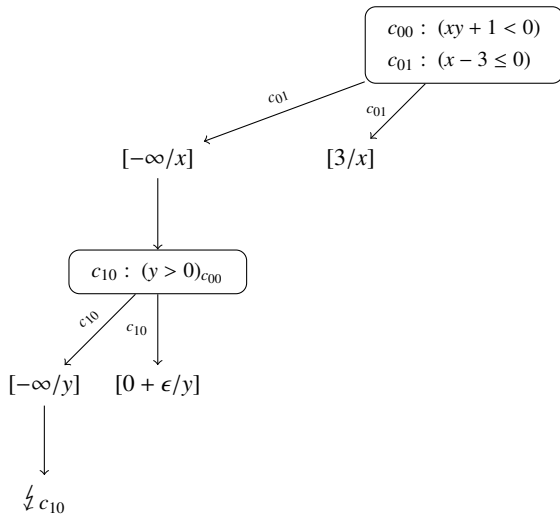
# Theory solver: add $xy + 1 < 0$ , add $x - 3 \leq 0$ , check consistency



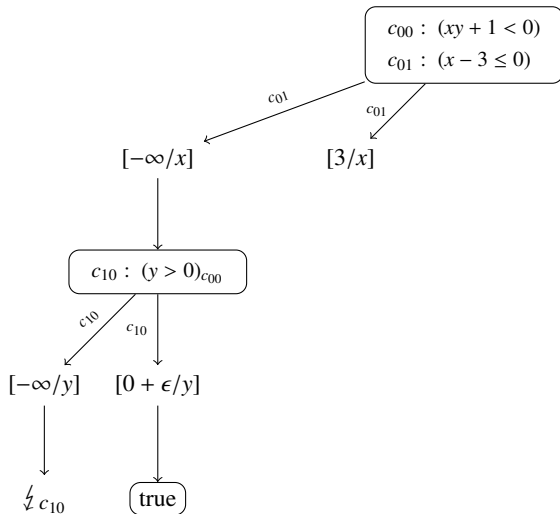
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# Theory solver: add $xy + 1 < 0$ , add $x - 3 \leq 0$ , check consistency



# Theory solver: add $xy + 1 < 0$ , add $x - 3 \leq 0$ , check consistency



# SMT solver

$$\exists x, y : ( y = 0 \vee y^2 + 1 < 0 ) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$( a \vee b ) \wedge c \wedge d$$

SAT-solver

*c d*

check consistency

answer: consistent

Theory solver  
(virtual substitution)

$$xy + 1 < 0 \\ \wedge x - 3 \leq 0$$

consistency  
check

Theory solver  
state A

# SMT solver

$$\exists x, y : (y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$(a \vee b) \wedge c \wedge d$$

SAT-solver

*c d b*

add  $y^2 + 1 < 0$

Theory solver  
(virtual substitution)

$$\begin{aligned} & xy + 1 < 0 \\ \wedge & x - 3 \leq 0 \\ \wedge & y^2 + 1 < 0 \end{aligned}$$

Theory solver  
state A

# SMT solver

$$\exists x, y : ( y = 0 \vee y^2 + 1 < 0 ) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$( a \vee b ) \wedge c \wedge d$$

SAT-solver

*c d b*

check consistency

answer: inconsistent

reason:  $y^2 + 1 < 0$

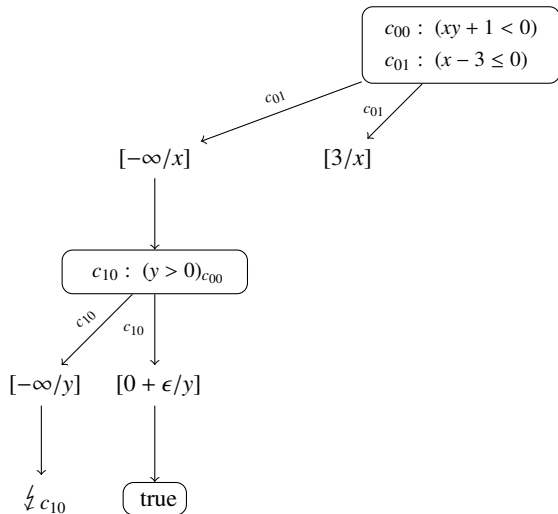
Theory solver  
(virtual substitution)

$$\begin{aligned} & xy + 1 < 0 \\ \wedge & x - 3 \leq 0 \\ \wedge & y^2 + 1 < 0 \end{aligned}$$

consistency  
check

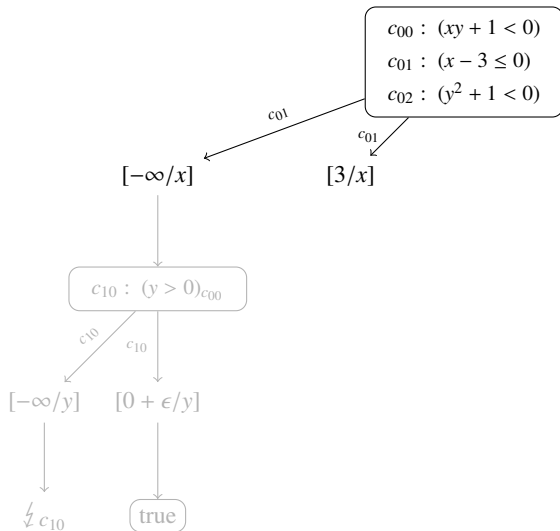
Theory solver  
state B

# Theory solver: add $y^2 + 1 < 0$ , check consistency

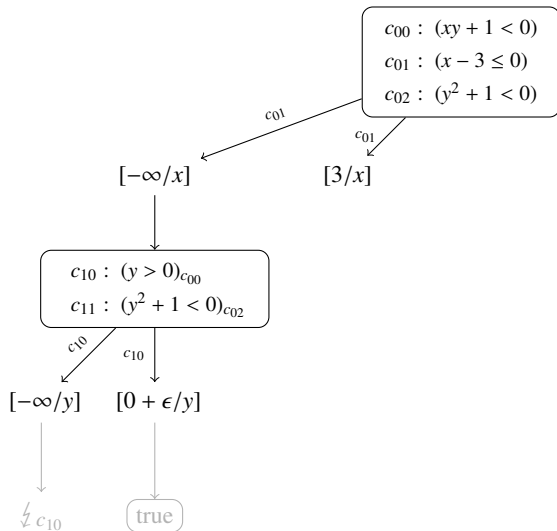




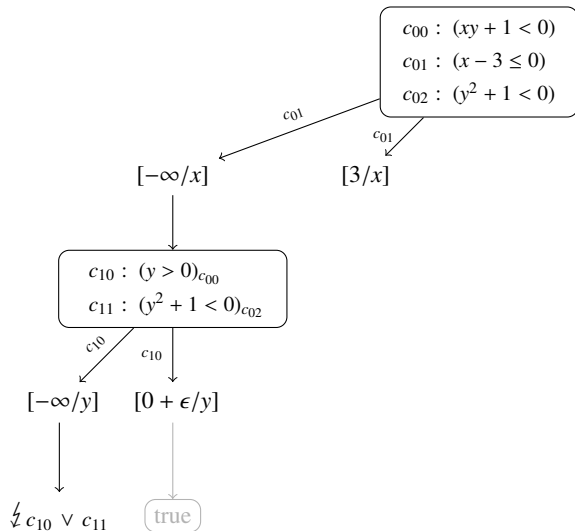
# Theory solver: add $y^2 + 1 < 0$ , check consistency



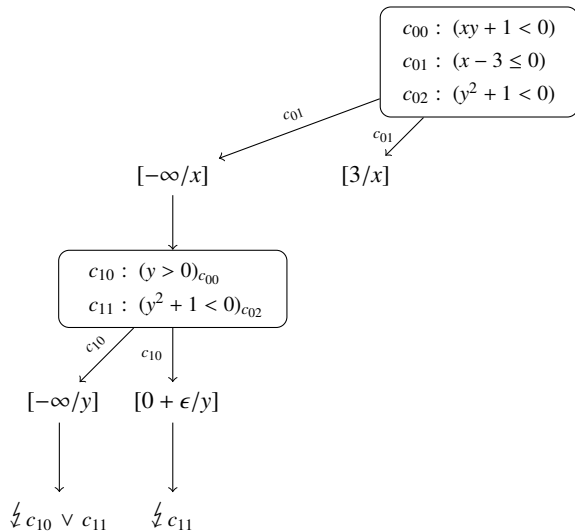
# Theory solver: add $y^2 + 1 < 0$ , check consistency



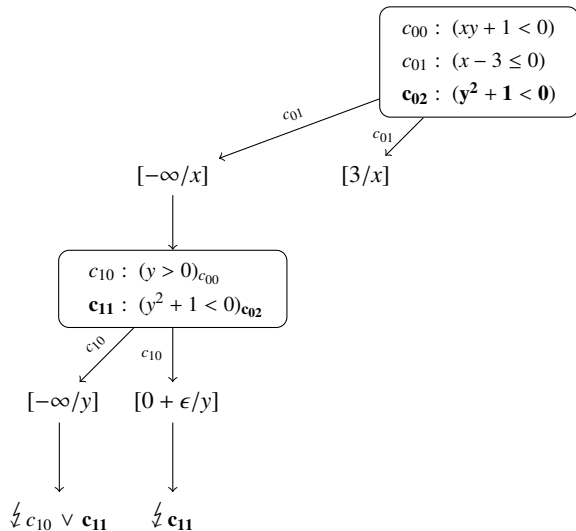
# Theory solver: add $y^2 + 1 < 0$ , check consistency



# Theory solver: add $y^2 + 1 < 0$ , check consistency



# Theory solver: add $y^2 + 1 < 0$ , check consistency



# SMT solver

$$\exists x, y : ( y = 0 \vee y^2 + 1 < 0 ) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$( a \vee b ) \wedge c \wedge d$$

SAT-solver

*c d b*

check consistency

answer: inconsistent

reason:  $y^2 + 1 < 0$

Theory solver  
(virtual substitution)

$$\begin{aligned} & xy + 1 < 0 \\ \wedge & x - 3 \leq 0 \\ \wedge & y^2 + 1 < 0 \end{aligned}$$

consistency  
check

Theory solver  
state B

# SMT solver

$$\exists x, y : (y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$(a \vee b) \wedge c \wedge d$$

SAT-solver

*cd*

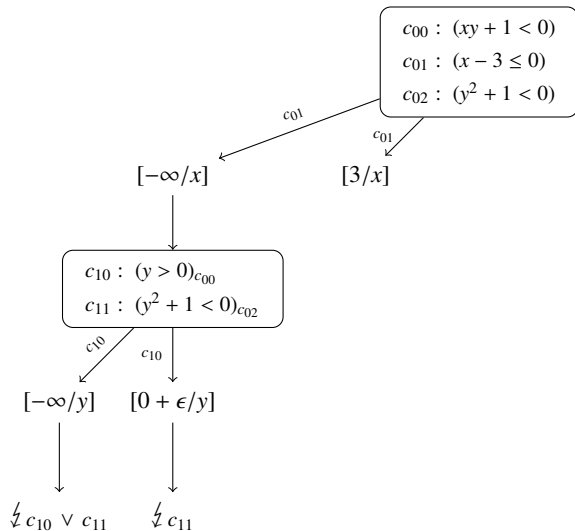
delete  $y^2 + 1 < 0$

Theory solver  
(virtual substitution)

$$xy + 1 < 0 \\ \wedge x - 3 \leq 0$$

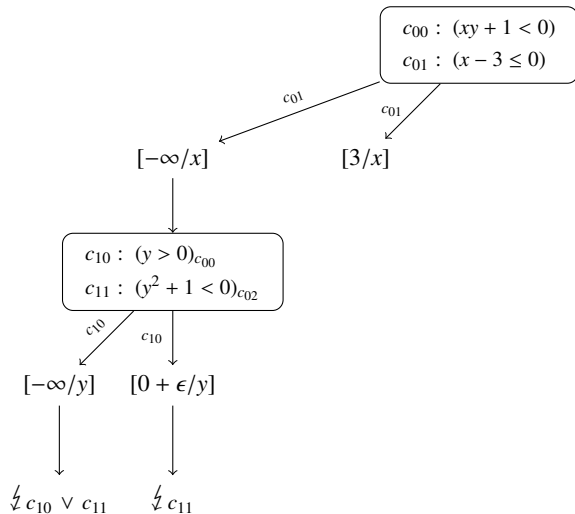
Theory solver  
state A

# Theory solver: delete $y^2 + 1 < 0$

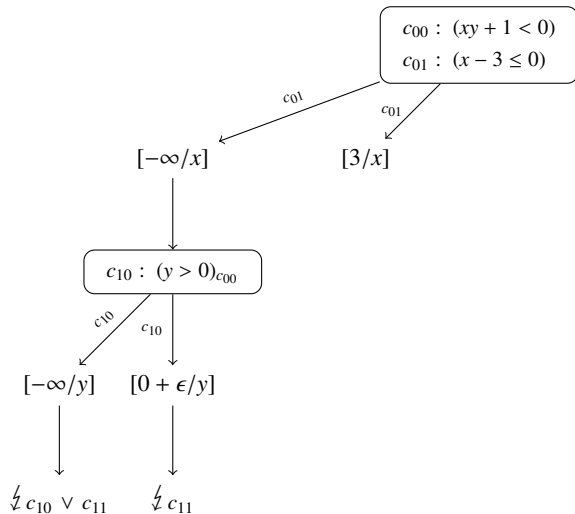




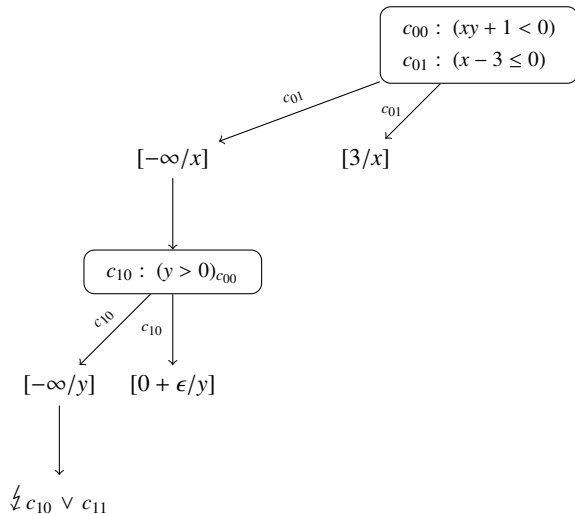
# Theory solver: delete $y^2 + 1 < 0$



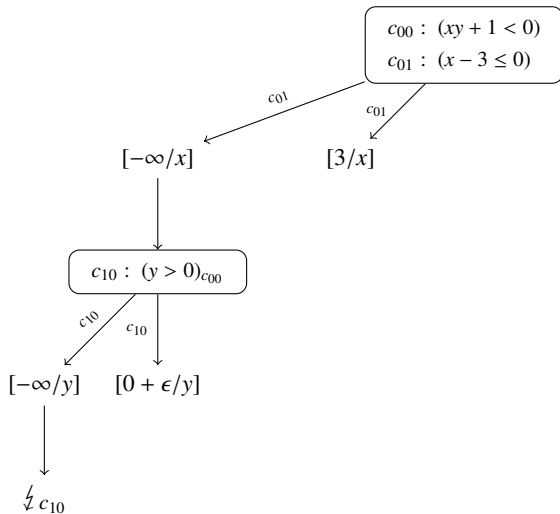
# Theory solver: delete $y^2 + 1 < 0$



# Theory solver: delete $y^2 + 1 < 0$



# Theory solver: delete $y^2 + 1 < 0$



# SMT solver

$$\exists x, y : ( y = 0 \vee y^2 + 1 < 0 ) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$( a \vee b ) \wedge c \wedge d$$

SAT-solver

*c d*

delete  $y^2 + 1 < 0$

Theory solver  
(virtual substitution)

$$xy + 1 < 0 \\ \wedge x - 3 \leq 0$$

Theory solver  
state A

# SMT solver

$$\exists x, y : (y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$(a \vee b) \wedge c \wedge d \wedge (\neg b)$$

SAT-solver

*c d b a*

add  $y = 0$

Theory solver  
(virtual substitution)

$$\begin{aligned} & xy + 1 < 0 \\ \wedge & x - 3 \leq 0 \\ \wedge & y = 0 \end{aligned}$$

Theory solver  
state A

# SMT solver

$$\exists x, y : ( y = 0 \vee y^2 + 1 < 0 ) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$( a \vee b ) \wedge c \wedge d \wedge (\neg b)$$

SAT-solver

*c d b a*

check consistency

answer: inconsistent

reason:  $xy + 1 < 0 \wedge y = 0$

Theory solver  
(virtual substitution)

$$\begin{array}{l} xy + 1 < 0 \\ \wedge x - 3 \leq 0 \\ \wedge y = 0 \end{array}$$

consistency  
check

Theory solver  
state C

# SMT solver

$$\exists x, y : (y = 0 \vee y^2 + 1 < 0) \wedge x - 3 \leq 0 \wedge xy + 1 < 0$$

Boolean abstraction

$$(a \vee b) \wedge c \wedge d \wedge (\neg b)$$

SAT-solver

UNSAT

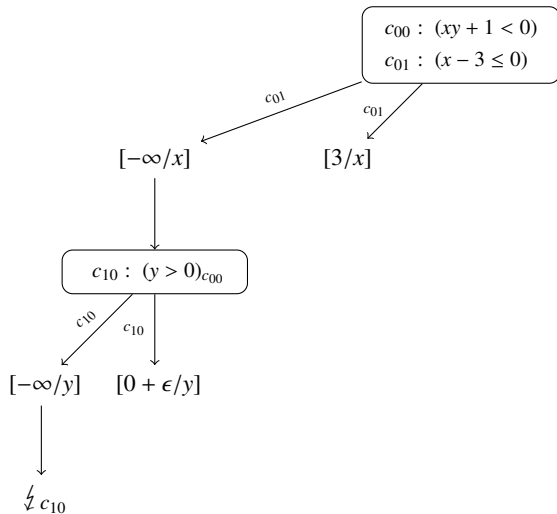
Theory solver  
(virtual substitution)

$$\begin{aligned} & xy + 1 < 0 \\ \wedge & x - 3 \leq 0 \\ \wedge & y = 0 \end{aligned}$$

Theory solver  
state C



# Theory Solver: add $y = 0$ , check consistency



# Theory Solver: add $y = 0$ , check consistency

$$c_{00} : (xy + 1 < 0)$$

$$c_{01} : (x - 3 \leq 0)$$

$$c_{02} : (y = 0)$$

 $c_{01}$  $c_{01}$ 

$$[-\infty/x]$$

$$[3/x]$$

$$c_{10} : (y > 0)_{c_{00}}$$

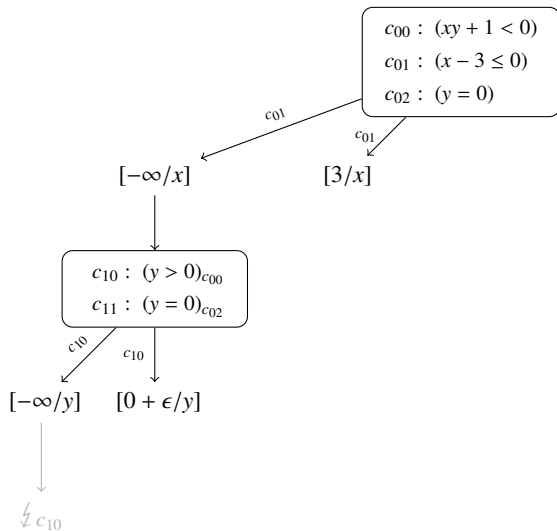
 $c_{10}$  $c_{10}$ 

$$[-\infty/y]$$

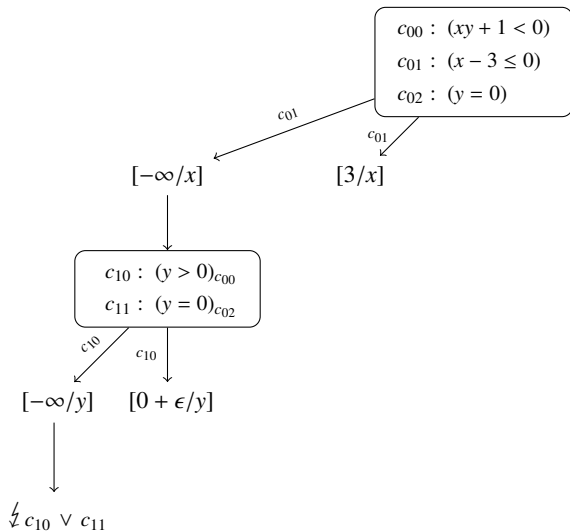
$$[0 + \epsilon/y]$$

 $\not\vdash c_{10}$

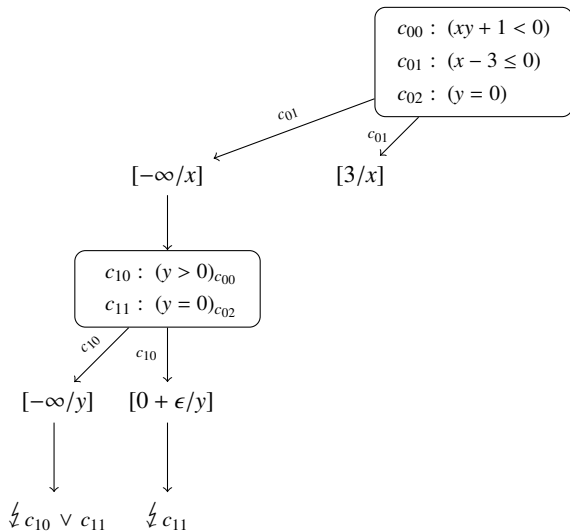
# Theory Solver: add $y = 0$ , check consistency



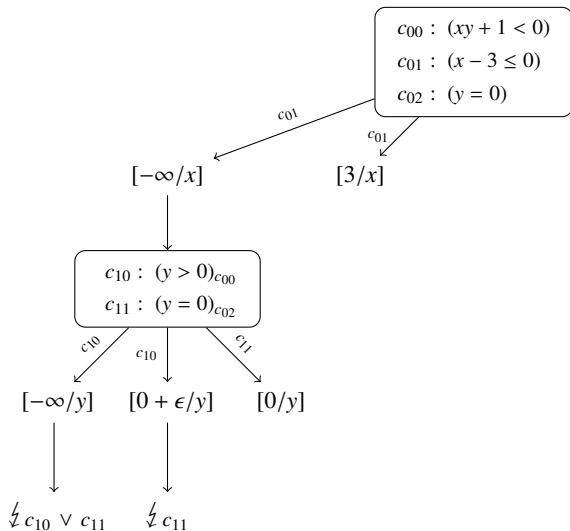
# Theory Solver: add $y = 0$ , check consistency



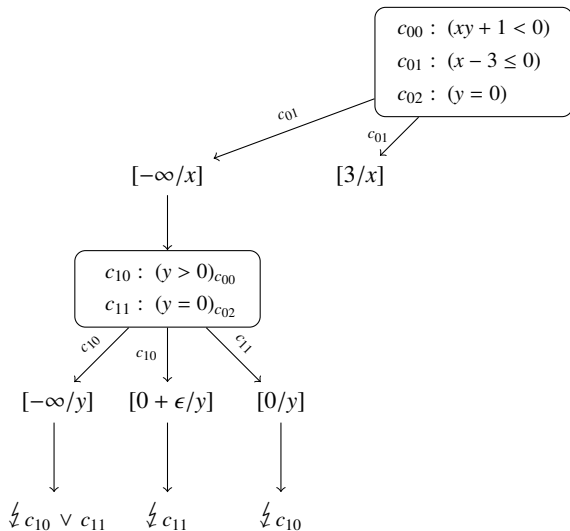
# Theory Solver: add $y = 0$ , check consistency



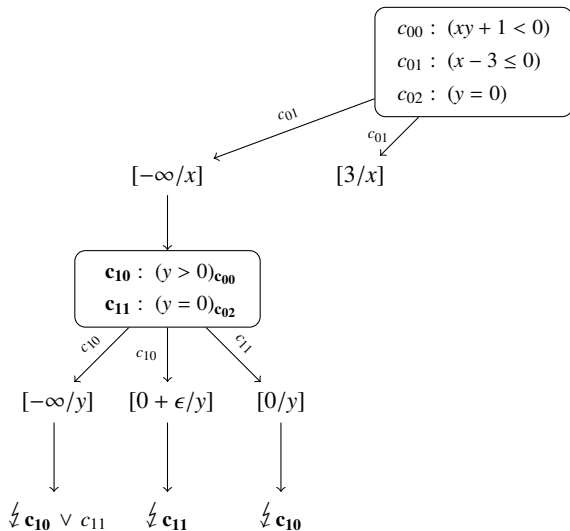
# Theory Solver: add $y = 0$ , check consistency



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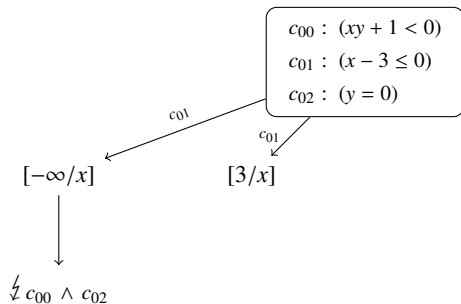


# Theory Solver: add $y = 0$ , check consistency

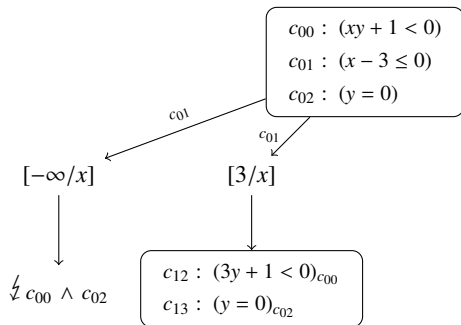




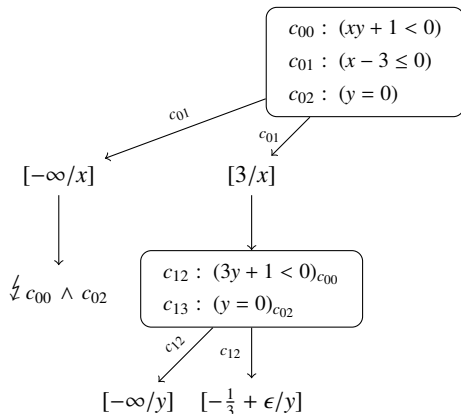
# Theory Solver: add $y = 0$ , check consistency



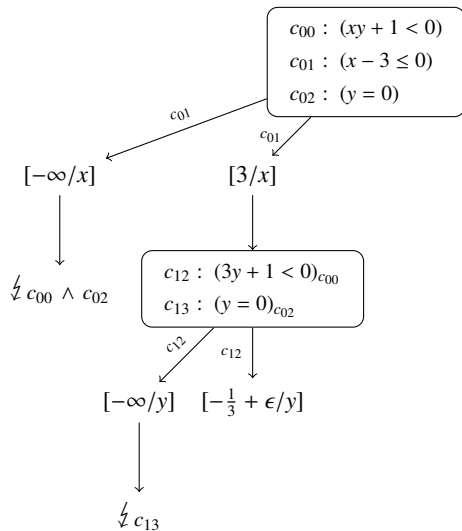
# Theory Solver: add $y = 0$ , check consistency



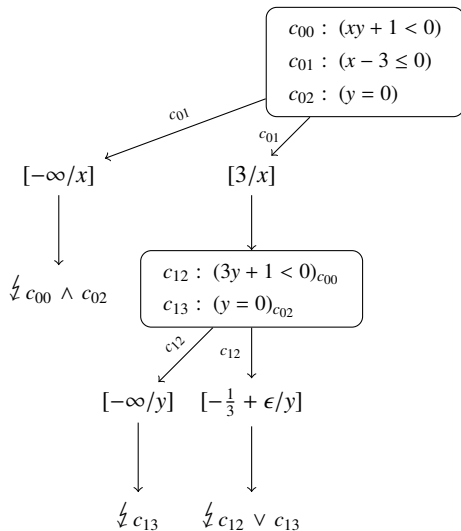
# Theory Solver: add $y = 0$ , check consistency



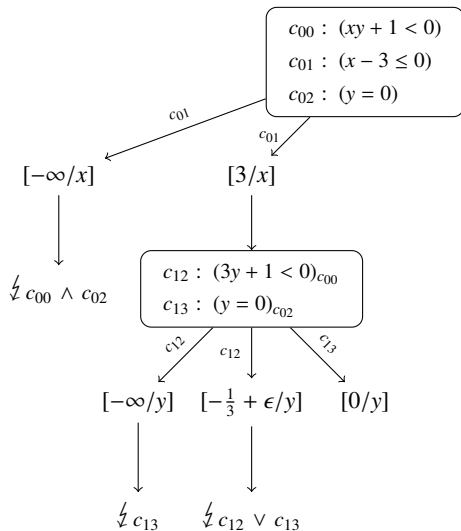
# Theory Solver: add $y = 0$ , check consistency



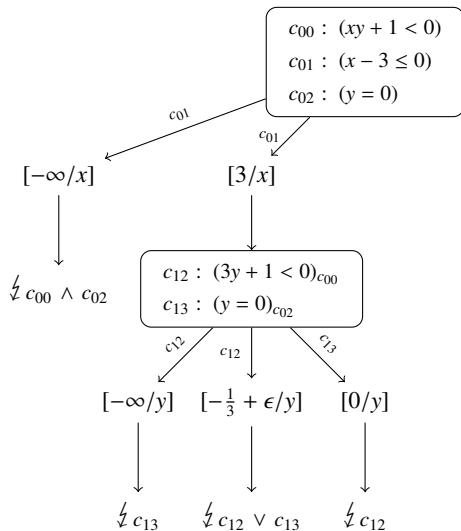
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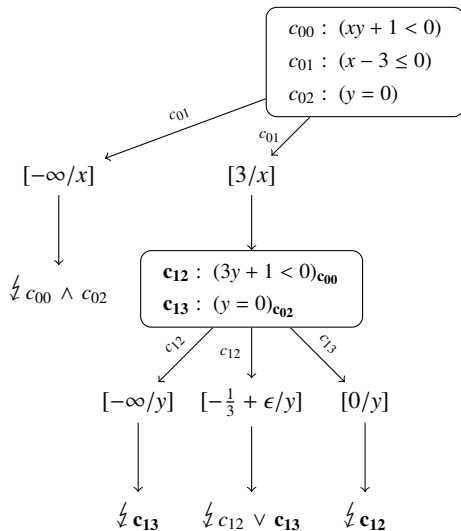
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# Theory Solver: add $y = 0$ , check consistency

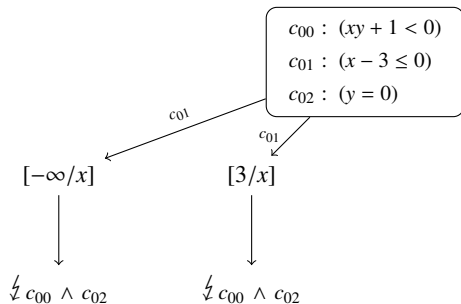


# Theory Solver: add $y = 0$ , check consistency

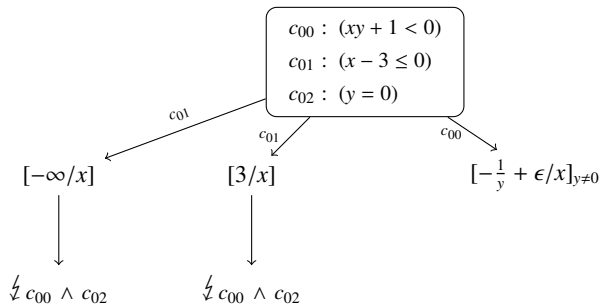




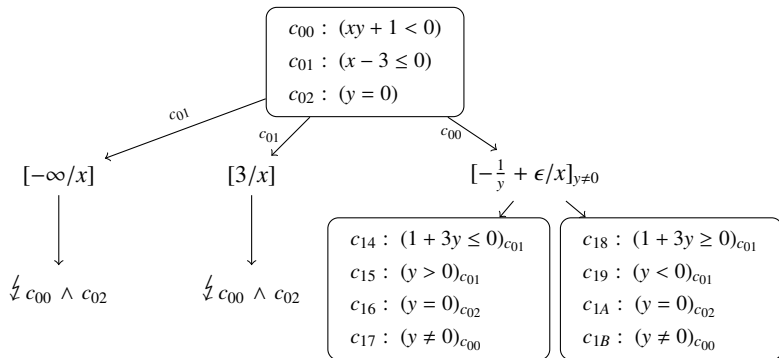
# Theory Solver: add $y = 0$ , check consistency



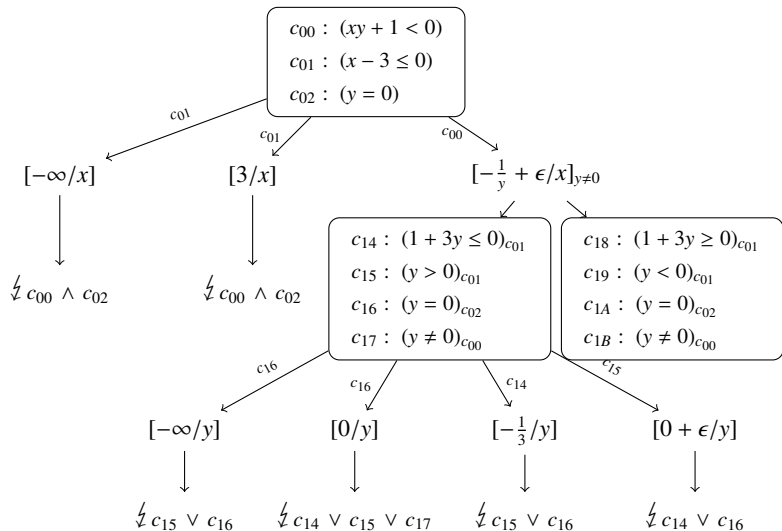
# Theory Solver: add $y = 0$ , check consistency



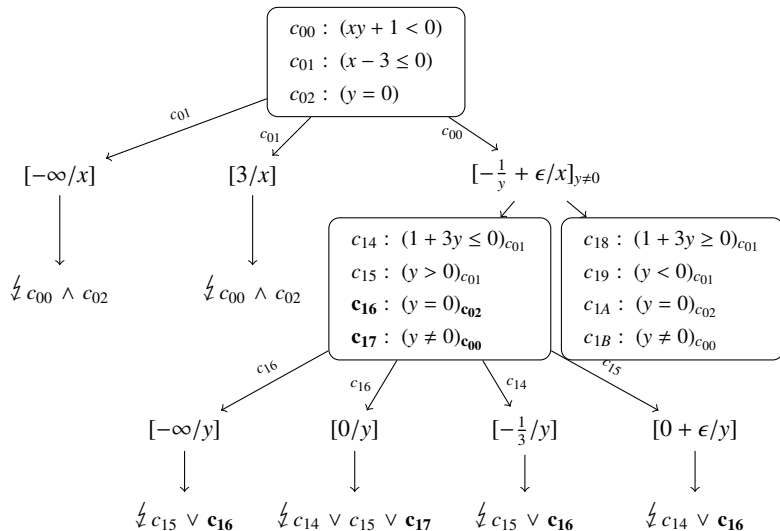
# Theory Solver: add $y = 0$ , check consistency



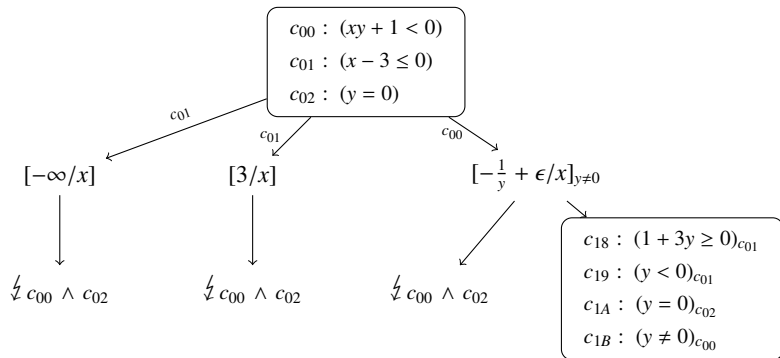
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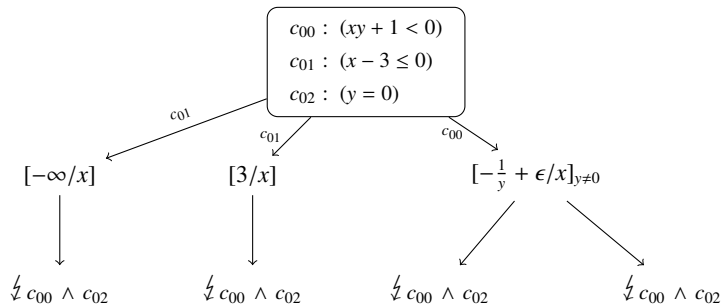
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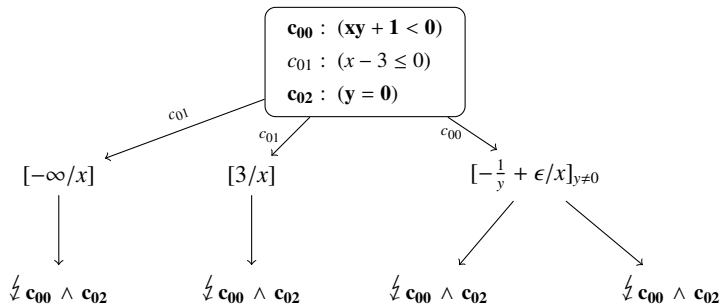
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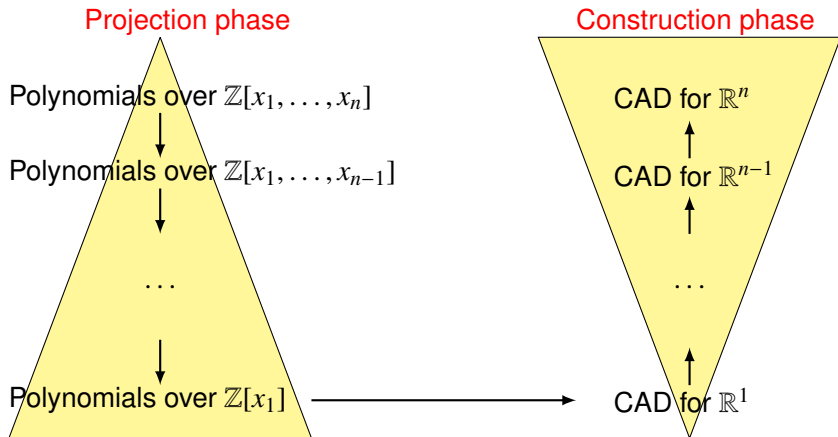


# Theory Solver: add $y = 0$ , check consistency





A CAD for a set of polynomials from  $\mathbb{Z}[x_1, \dots, x_n]$  splits  $\mathbb{R}^n$  into sign-invariant regions.



# Some experimental results

We compare:

- Z3 (SMT solver, Microsoft)
- redlog (reference implementation of virtual substitution in Reduce)
- SMT-RAT with two strategies.

$\text{rat}_1$ :    CNF  $\rightarrow$  Preproc  $\rightarrow$  SAT  $\longrightarrow$  ICP  $\longrightarrow$  VirtualSub  $\rightarrow$  CAD

$\text{rat}_2$ :    CNF  $\rightarrow$  Preproc  $\begin{matrix} \rightarrow \text{SAT} \longrightarrow \text{ICP} \longrightarrow \text{VirtualSub} \rightarrow \text{CAD} \\ \rightarrow \text{SAT} \rightarrow \text{Simplex} \rightarrow \text{VirtualSub} \rightarrow \text{CAD} \end{matrix}$

# Some experimental results

Benchmark (#examples)	z3		redlog		rat <sub>1</sub>		rat <sub>2</sub>	
	#	time	#	time	#	time	#	time
HONG (20)	40.0%	5.6	30.0%	3.7	100.0%	< 1	100.0%	< 1
- sat	0	0	0	0	0	0	0	0
- unsat	8	3.7	6	5.6	20	< 1	20	< 1
KISSING (45)	68.9%	1248.7	13.3%	3.3	35.6%	375.9	28.9%	54.4
- sat	31	1248.7	6	3.3	16	375.9	13	54.4
- unsat	0	0	0	0	0	0	0	0
METI-TARSKI (7713)	99.9%	405.6	96.6%	11617.9	92.8%	4658.3	95.6%	3109.4
- sat	5025	140.8	4859	7128.7	4740	2952.1	4815	2290.4
- unsat	2681	264.8	2590	4489.2	2418	1706.2	2560	819
ZANKL (166)	53.0%	267.6	22.3%	178.0	25.9%	217.4	25.9%	101.3
- sat	61	266.3	27	156.0	27	216.8	26	80.4
- unsat	27	1.3	10	22.0	16	< 1	17	20.9
KEYMAERA (421)	99.8%	11.8	99.5%	209.3	96.9%	17	98.1%	25.3
- sat	0	0	0	0	0	0	0	0
- unsat	420	11.8	419	209.3	408	17	413	25.3
WITNESS (99)	21.2%	153.5	5.1%	62.1	64.6%	332.2	75.8%	937.9
- sat	4	106	5	62.1	47	331.9	58	937.6
- unsat	17	47.5	0	0	17	< 1	17	< 1

# Upcoming research directions in SMT solving

## Improve usability:

- User-friendly models
- Dedicated SMT solvers

## Increase scalability:

- Performance optimisation (better lemmas, heuristics, cache behaviour, ...)
- Novel combination of decision procedures
- Parallelisation

## Extend functionality:

- Unsatisfiable cores, proofs, interpolants
- Quantified arithmetic formulas
- Linear and non-linear (global) optimisation

# Two communities, quite disjoint

	Symbolic computation	SMT solving
Research aim	Automated computation with formal objects	Automated satisfiability checking for combined theories
Arithmetic focus	Constraint sets Exact, complete	Boolean structures Exact, efficient
Tools	Computer algebra systems Large, general-purpose	SAT and SMT solvers Small, dedicated
Conf.	ACA, CASC, ISSAC, ...	CADE, SAT, SMT, ...
Groups	SIGSAM	SMT-LIB, SAT Live!
Journals	J. Symb. Comput., AAEECC, ACM Comm. in Computer Algebra (SIGSAM Bulletin)	J. on Satisfiability, Boolean Mod- eling and Computation



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**November 15 – 20, 2015, Dagstuhl Seminar 15471**

## Symbolic Computation and Satisfiability Checking

### Organizers

Erika Abraham (RWTH Aachen, DE)  
Pascal Fontaine (LORIA – Nancy, FR)  
Thomas Sturm (MPI für Informatik – Saarbrücken, DE)  
Dongming Wang (Beihang University – Beijing, CN)

### Book exhibition

📖 Books from the participants of the current Seminar  
Book exhibition in the library, 1st floor, during the seminar week.

### Documentation

In the series Dagstuhl Reports each Dagstuhl Seminar and Dagstuhl Perspectives Workshop is documented. The seminar organizers, in cooperation with the collector, prepare a report that includes contributions from the participants' talks together with a

# Conclusion: More interactions desirable

## Future Directions for Research in Symbolic Computation

“More interactions are desirable between mathematicians and computer scientists interested in symbolic computation, between researchers in numerical and symbolic computing, and between software builders and users.”

Report of a Workshop on Symbolic and Algebraic Computation, 1988

Ann Boyle and B. F. Caviness, Editors; Anthony C. Hearn, Workshop Chairperson